The Skeleton

Name:
Class :

Fill in the blanks with the correct movement in the bridge map.

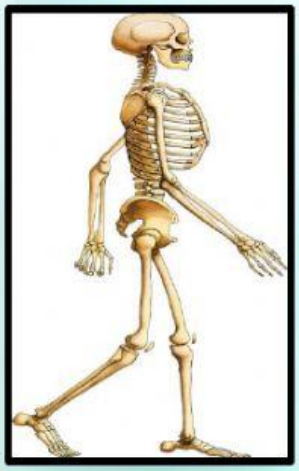
stand | walk | run | swim | sit

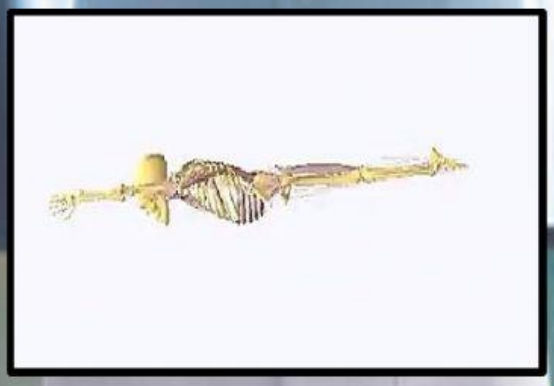


as

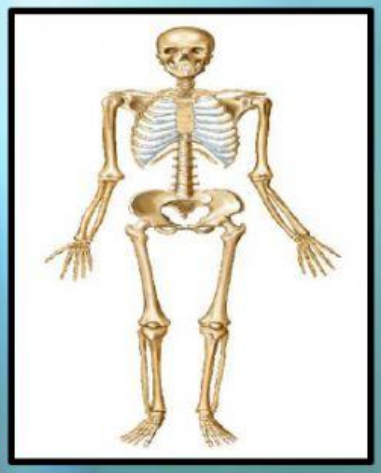


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LIVEWORKSHEETS