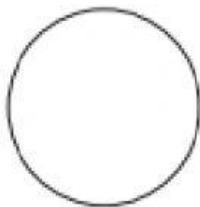
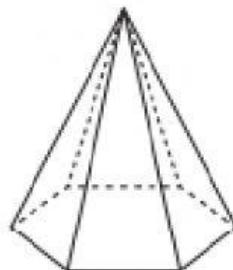


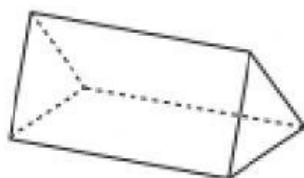
3. Pinta con color rojo las pirámides, con azul los prismas, con verde los cuerpos que ruedan, luego une con una línea cada sólido con su nombre.



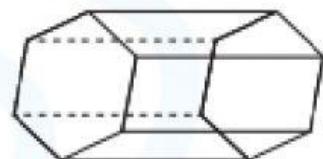
Cono



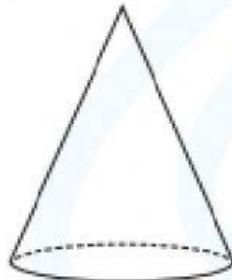
Cilindro



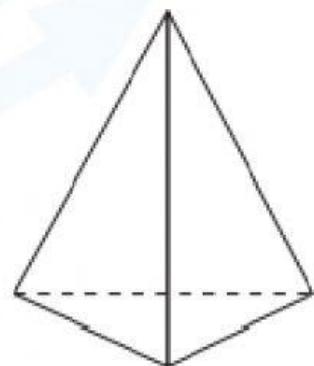
Esfera



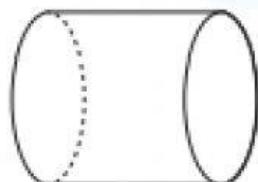
Prisma triangular



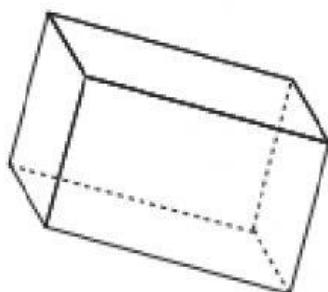
Prisma rectangular



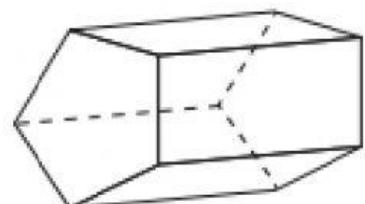
Pirámide triangular



Prisma hexagonal



Pirámide



Prisma pentagonal