

A In a group, discuss what Simone Giertz's **idea worth spreading** means and how true you think it is.

B Watch the first part of the talk. In groups, discuss which of Simone's inventions is your favorite. Why?

C Predict how to complete each quotation from the talk with a word from the box. Some words are extra. Then watch the second part of the talk to check your answers.

boring / fun	smart / stupid
difficult / easy	useful / useless
false / true	

1. "But building things with hardware, especially if you're teaching yourself, is something that's really _____ to do."
2. "And even though I didn't realize it at the time, building _____ things was actually quite _____."
3. "And identifying a problem is the first step in my process of building a _____ machine."

4. "Building useless machines is really _____, but how is this in any way or form a business?"
5. "I often get asked if I think I'm ever going to build something _____, and maybe someday I will."
6. "To me that's the _____ beauty of making useless things, because it's this acknowledgment that you don't always know what the best answer is."

D Work in a group. Complete these tasks.

1. Summarize Simone's reasons for creating her inventions. Then discuss how good you think these reasons are. Why?
2. In Lesson C you learned about *chindogu* inventions. Discuss how similar Simone's inventions are to chindogu.
3. In Lesson D you learned about some habits of innovative people. Discuss which of these habits you think Simone probably has, and why.
4. Think of a problem and discuss what invention (useful or useless) Simone might develop to solve it. Then share your problem and invention with the class.

E **MY WORLD** Work in a different group.

Take turns talking about a time when you did something playful or "useless" that led to real innovation.

LIVEWORKSHEETS