

Recordamos a Mbot

Bloques de programación



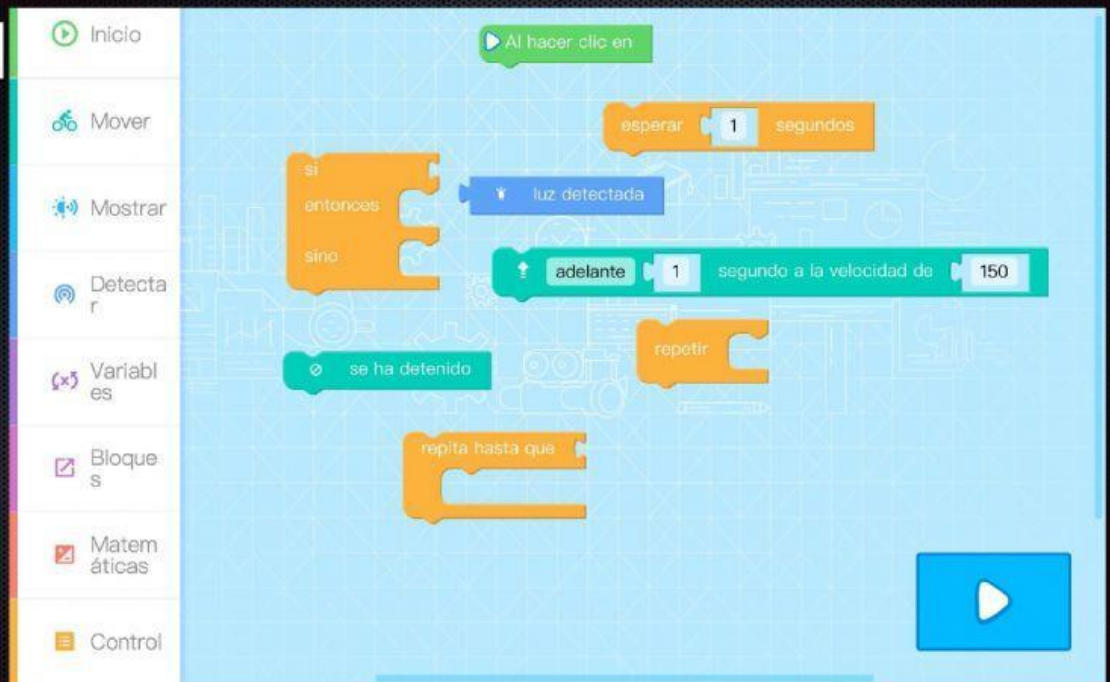
Marca os bloques que pertencem a mover

The image shows a Scratch script for a robot. The script is as follows:

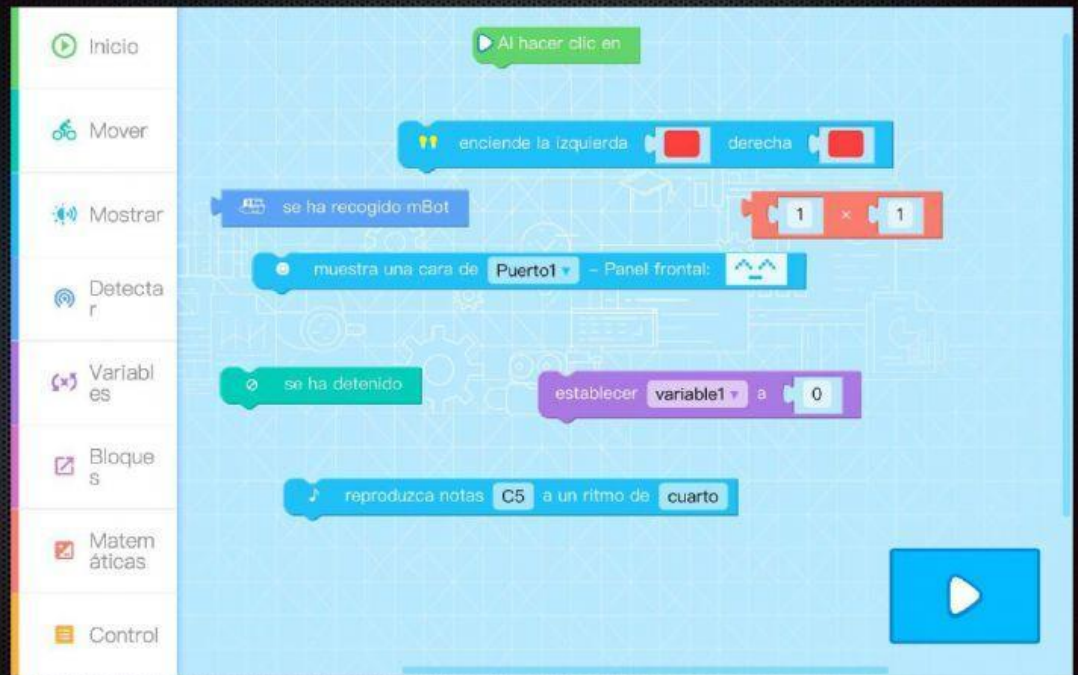
- Al hacer clic en** (When clicked) - Green flag block
- se ha detenido** (Stop here) - Stop block
- adelante 1 segundo a la velocidad de 150** (Move 1 second at speed of 150) - Move block
- Intensidad de la luz** (Light intensity) - Light sensor block
- ajustar la velocidad de la rueda izquierda a 150 y la de la derecha a 150** (Adjust wheel speeds) - Adjust wheel speeds block
- se enciende 1 segundos** (Turn on for 1 seconds) - Turn on block

The script is set to run when the light sensor is clicked. The robot will stop, move forward for 1 second at a speed of 150, and then turn on for 1 second. The wheel speeds are adjusted to 150 for both the left and right wheels.

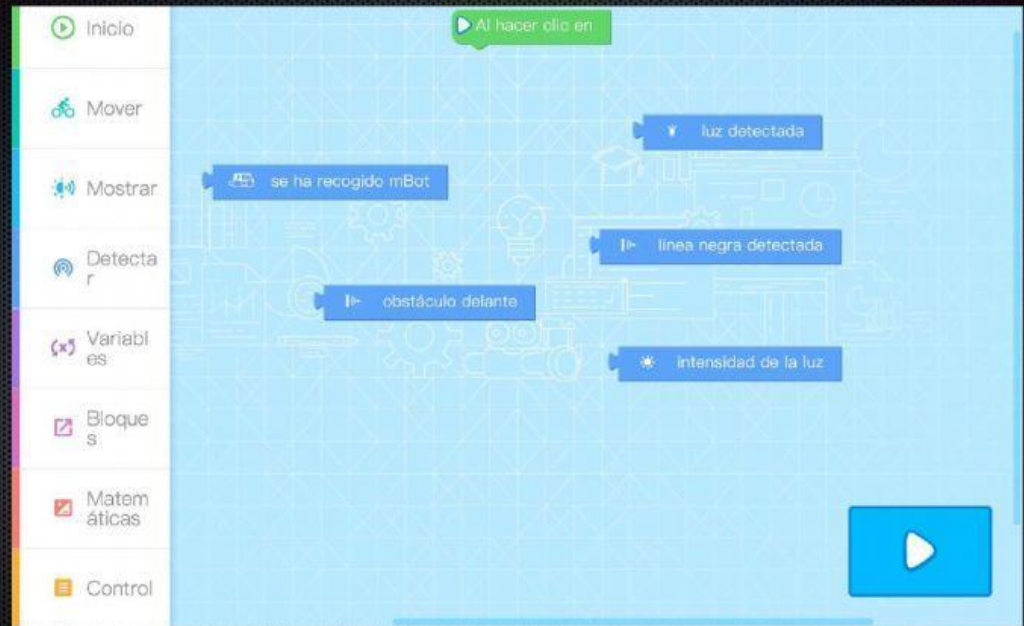
Marca os bloques que pertencem a control



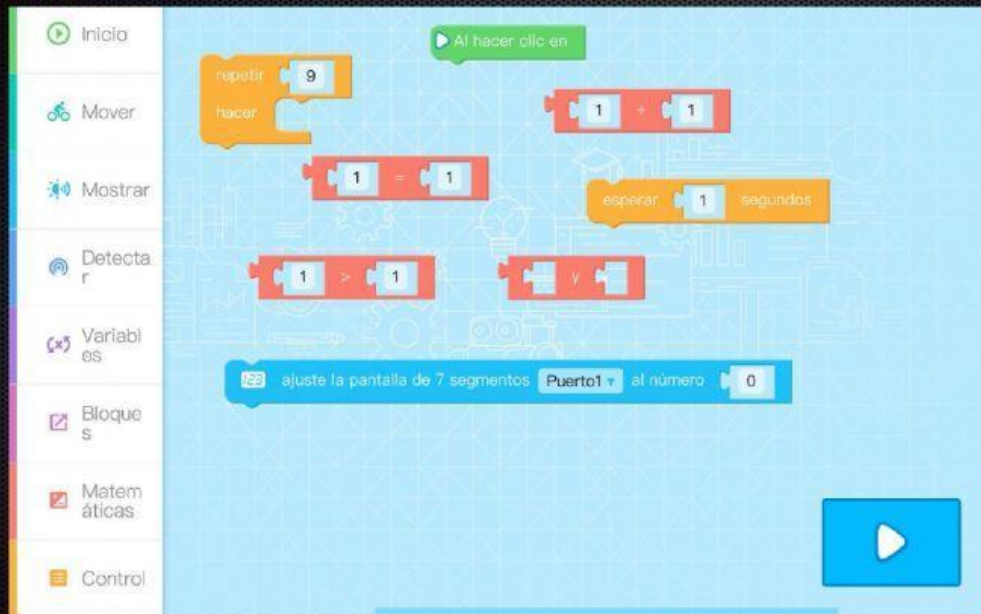
Marca os bloques que pertencen a mostrar



Marca os bloques que pertencen a detectar



Marca os bloques que pertencen ao bloco de matemáticas



Cal destes dous bloques indica unha repetición continua?



Se quero que a luz sexa intermitente,
cal deberei escoller ?



Un destes comandos soe ir asociado a un operador matemático

