



END OF SEMESTER 2 TESTS

IMPACT 3- LISTENING

Full name	:	Grade/ class	: 8D1-8D2-8D3-8D4
Date	:	Time allowance	: 100 minutes
Subject	: English	Test No	: 2
School year	: 2020-2021	Page No	: 5 pages

INSTRUCTIONS:

- Answer all questions in the spaces provided.
- Dictionaries and electronic dictionaries are not allowed.
- Calculators are not allowed.
- You are reminded of the need for good English and clear presentation in your answers.

RESULTS:

PART	MARK	YOUR MARK OUT OF TEN
PART 1: LISTENING/25/ 10
PART 2: READING/25/ 10
PART 3: WRITING/15/ 10
TOTAL/...../10

PART 1 - LISTENING

Time: 30 minutes - 3 sections

SECTION ONE - Questions 1-10

Listen to the two people talking about art. Fill in the blanks with the one correct word from the conversation.

You will hear the conversation twice.

A: Hey, look at this painting! It's beautiful.

B: Wow Jon! It's a (1) _____. Who painted it?

A: Well, it's a Picasso. It's over one hundred years old.

B: Who was Picasso?

A: He was a great Spanish (2) _____. One of the world's greatest.

B: The (3) _____ in the painting are amazing! How has it lasted so long?

A: They've preserved it using special (4) _____.

B: Are there any great painters today?

A: Sure, of course there is. One modern (5) _____ is David Hockney.

B: Oh yeah! Isn't he famous for (6) _____ of swimming pools?

A: That's right, Jane. His most famous painting is "A Bigger Splash".

B: I guess that also has a swimming pool (7) _____, right?

A: Yes, it shows a swimming pool with a big splash beside a building.

B: Yeah! I've seen that painting at the Tate (8) _____ in London. I think there was also a chair beside the pool, right?

A: I think so. You have a good memory for (9) _____. Did you enjoy your visit to the Tate Museum?

B: Yes! It was a very (10) _____ experience for me.

SECTION TWO - Questions 11-18

Listen to the conversation about film. Read the statements and click TRUE (T) or FALSE (F).

You will hear the conversation twice.

11) 'World' in stories can mean the rules the characters follow.

T F

12) The world used in Inside Out is more figurative than the one used in Finding Nemo.

T F

13) The speaker says that stories must be set somewhere realistic.

T F

14) The speaker says that Toy Story is a metaphor for getting older.

T F

15) Raising Arizona is a movie created by brothers.

T F

16) The speaker thinks the world of Raising Arizona is more interesting than the characters.

T F

17) Both speakers agree that character is the most important part of the story.

T F

18) All you need to create a good story is inspiration.

T F

SECTION THREE - Questions 19-25

Listen to the speech about animation. Click one correct answer. You will hear the speech twice.

19) Who were the speaker's influences when he was a child?

- A) Picasso and Einstein
- B) Da Vinci and Einstein
- C) Picasso and Paul Cezanne
- D) Da Vinci and Picasso

20) Why did the speaker want to start making animation?

- A) He enjoyed science
- B) He was enrolled in a math course
- C) His teacher inspired him with short films
- D) To become famous

21) What does he use to make the stories more realistic and believable?

- A) Good voice actors
- B) Lighting
- C) Real settings
- D) Computer generated imagery (CGI)

22) The speaker uses the word 'jarring' to refer to the stories in animation. Choose the most suitable definition.

- A) Capturing an audience's interest
- B) Something that is hard to follow
- C) Causing a lack of interest due to being unexpected
- D) Creating inspiration due to seeing something entertaining

23) The speaker says science is important in movies because

- A) it helps predict audience numbers
- B) it shows film creators what audiences will enjoy
- C) it is used to make the film look more realistic
- D) it plans how long the movie should be to stay entertaining

24) Why are WALL-E's binoculars important to the movie?

- A) The audiences thought they made WALL-E more relatable
- B) The creators needed him to have a gadget
- C) The binoculars are the way he shows his facial expressions
- D) They are an important part of the story

25) Why is being 'glassy-eyed' bad for animated characters?

- A) It creates an unrealistic animation
- B) It can make the characters seem sad or unhappy.
- C) It is difficult to draw
- D) It takes a lot of time