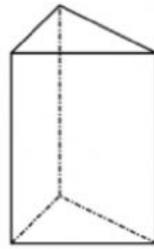


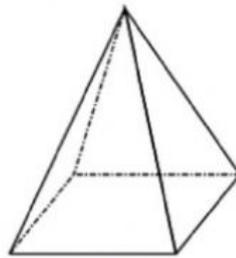
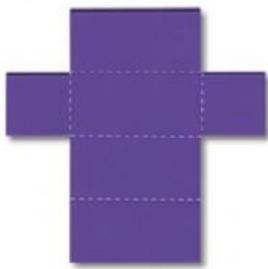
# Geometrische Körper

Verbinde richtig:

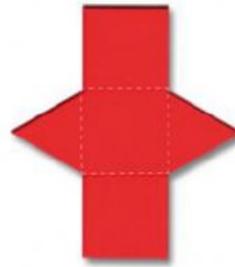


Prisma

hat kein Netz



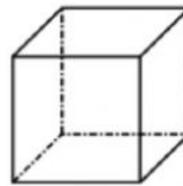
Pyramide



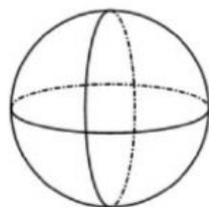
Quader



Zylinder



Würfel



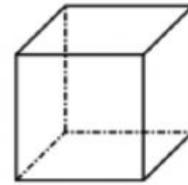
Kugel



Kegel

# Geometrische Körper

Aus welchen Netzen kann man einen Würfel machen:



Würfel

