

## THE EVOLUTION OF VIDEO GAMES



### 1970s

In the 1970s there weren't any computers at home. People played arcade games like *Pong*. When **Atari** invented the first home console, people loved it! It was big, the graphics were basic, and the sound effects weren't realistic, but games like *Space Invaders* and *PacMan* were the most popular.

### 1980s

In the 1980s, games were more expensive than today. **Nintendo** invented the first mini-console called NES (*Nintendo Entertainment System*), and its *Mario* games were best-sellers. During this decade, fantasy and role-play games were so popular, but *Tetris* was the most famous puzzle game.



### 1990s

During the 1990s there were important technological developments, such as 3D animation and better sound effects. With consoles like **Playstation**, games were more realistic, and with **Nintendo's** portable mini consoles you could play everywhere. The most famous games were racing games like *SEGA Rally* and role-play games like *Tomb Raider*.

### 2000

After 2000, video games were more sociable. They were fun for all the family: there were karaoke games, dance mats and even memory games. In 2006, **Nintendo** invented *Wii Sports* and for the first-time families came together to play video games with the Wii's remote sensor system, including games like bowling, archery, golf, tennis and more.



### 2010

In the past, people usually played video games at home because there weren't any smartphones, tablets, or personal computers. Today we can play games anywhere! Devices now are smaller, faster, more powerful and the graphics are more realistic than ever! Games are developing all the time, what will they be like in the next decade?

### Reading: The Evolution of videogames

1. Read the 5 texts and highlight the **key words** that best describe each game decade.
2. Find words in the text that mean...
  - a. Pictures on the screen (text 1):
  - b. The noises and music in a game (text 1):
  - c. A modern mobile phone. (text 5):
  - d. A carpet where you can dance. (text 4):
  - e. A device that you can use outside. (text 3):
  - f. A product that everyone wants to buy. (text 2):
3. Read the following statements and decide if they are **TRUE** or **FALSE**. Correct them if necessary.
  - a. In the 70s, **Atari** invented the first home console, and it was small.
  - b. During the 80s, the most famous puzzle game was *Tetris*.
  - c. During the 90s there were home consoles like **Playstation** and portable mini consoles like **Nintendo's**.
  - d. In 2000 video games were less sociable.
  - e. In 2010 you could only play at home.
4. Work in pairs or in groups. Ask and answer questions.
  1. Which video games were popular when you were younger?
  2. Which games are popular now? Why?

## Listening: Invention Of VIDEO GAME | The Dr. Binocs Show



YEAR	EVENTS
1950s	The Era started.
1958	A video game for entertainment. It was a for two.
1960s	Ralph Baer an engineer, who an opportunity. Ralph to explore the idea of playing video games on .
1966	Soon, Ralph and the two men the world's And to play the games, all you to do was connect the to your tv set.
	Luckily one electronics company who saw its potential. And in 1972 the worlds first video game system was rolled out to the public.
1973-19	In just one year consoles sold. And by the end of 1975.
TODAY	Today we even have video games.