



ESCOLA META

Desenvolvendo Inteligências, Construindo Valores

UNIDADE

Diretora:

Turma:

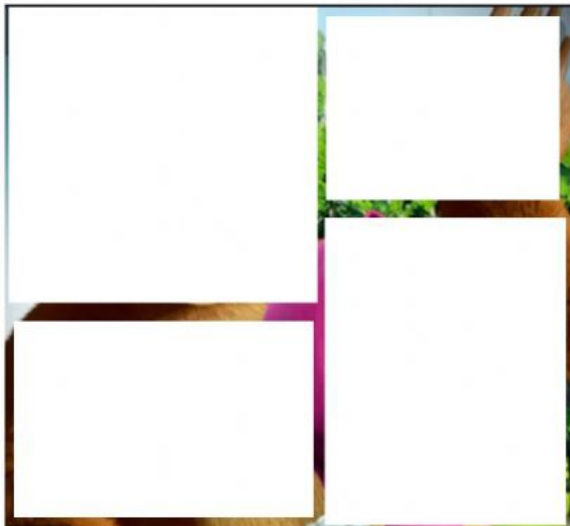
Professor(a): FREDERICO OLIVEIRA

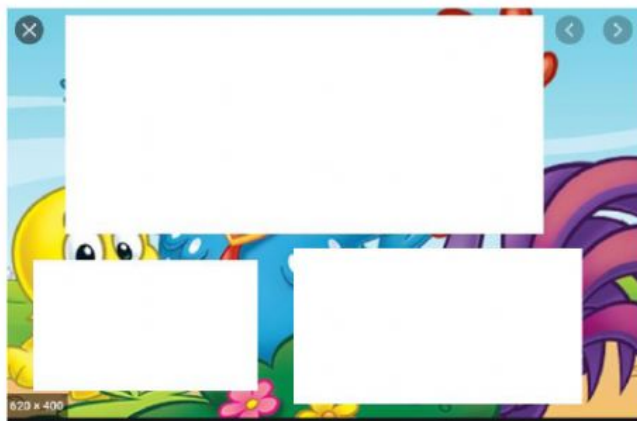
Aluno(a):

ATIVIDADE – ARTES

I BIMESTRE

1) MONTE O QUEBRA-CABEÇA:





2) COLOQUE A COR NO LUGAR CERTO!





Please cut these circles and use them in the matching game by colors.



