C1.2 Essay Practice: Fill in the gaps with the correct cohesive devices"

Some people believe that children's leisure activities must be educational, otherwise they are a complete waste of time.

Do you agree or disagree?

Give reasons for your answer and include any relevant examples from your experience.

for example	in recent times	which means	on the	on the other hand	
not only	as well as	therefore	in order	if	
due to the	on the one hand	also	to conclude		
	, it has been disc	cussed that getting	double benefit	from anything	
is considered a	bonus, and this is espec	ially the case when	n discussing leis	ure activities	
for children	, the i	dea to fuse both ed	lucation and ent	ertainment	
into one activit	y has become the goal of	many educators,	some would even	believe that	
failure to do th	is makes the activity poi	ntless. I firmly bel	lieve that all acti	vities should	
have an educat	ional value.				
	, leisure activitie	s are a perfect tim	e to take advant	age of the	
receptiveness in	n a child's mind, some co	ountries are adam	ant about this. T	'ake Sweden	
	, for various years t	they have legally st	ipulated that all	children's	
toys sold in the	country should have so	me educational va	lue	, for such	
a rule to be pas	sed it must be upheld by	scientific researc	h,	that the	
advantage of in	corporating an educatio	on element into toy	s is scientificall	y proven.	
	, across the UK c	hildren were wast	ing their time co	llecting and	
learning all the	statistics of each create	ure on each Pokén	non card	are	
these cards abs	surd, but this cartoon als	so influences some	aggressive beha	wior in	
children	these cards	had been intertwi	ned with more e	ducational	
data, the child	could have simultaneous	sly gained a more p	practical educat	ion.	
•••••	child hostility and tl	he fact that these o	cards are full of i	rrelevant and	
useless informa	ation, it can be argued tl	nat the time would	have been bette	r spent with	
real facts and f	igures on the cards.				
	, it is conspicuous b	ased on the scient	ific evidence fro	m Sweden	
	the behavior shown b	y children using fa	ıntasy games wit	h little	
educational val	ue that children's leisur	re activities should	l undoubtedly ha	ive an element	
of learning inv	alvod to	a banafit from the			

