

## Music Technology PROCESSES

### National 5

Drag and drop each **process** to match it with the correct definition:

Beat-matching	Digital processor	Drop in/out	Fade out
Import	Latency	Locators	Markers
Multi-effects processor	Quantisation	Vocal enhancer	Export

1	When a track or piece of music gradually decreases in volume to silence.	
2	A hardware or software multi-effects unit combining a range of functions, e.g., compression, de-essing, harmoniser, pitch correct, which can be used by a singer in a live or studio environment.	
3	These can be set to a beginning and end point to allow a section of a track to be played as a loop, or used to select the in and out points for a drop in.	
4	A technique used by DJs to move seamlessly from one track to the next.	
5	A function allowing file types not native to the programme to be opened and used by the programme, e.g., mp3 audio file.	
6	Most commonly used in live settings, a piece of hardware that offers a number of different effects, e.g., reverbs, delays and choruses.	
7	A technique used in multitrack recording that lets a performer record over mistakes or change parts previously recorded, while the machine is in playback.	
8	These can be added to recordings on a DAW to help identify and easily find key sections of the track, e.g., verse, chorus, instrumental break.	
9	The delay between a signal going into a processor and coming back out again.	
10	To save data in a format usable by another application.	
11	A microprocessor capable of rapid analysis of a signal, which can allow it to be enhanced or modified.	
12	A production technique that can correct imperfect timing. On a MIDI workstation it can 'snap' notes to a specific rhythm, e.g., quavers or triplets.	