

Name: \_\_\_\_\_ Result \_\_\_\_\_

## Vocabulary

## 1 Choose the correct option.

- 1 In a **comedy programme/strategy game**, you need to make decisions about what happens.
- 2 A **cartoon/documentary** uses animation.
- 3 In an **action game/a musical**, the events are fast-moving and exciting.
- 4 In a **travel show/role-playing game**, the players pretend to be imaginary characters.
- 5 A **drama series/sports programme** tells a story in different episodes.
- 6 In a **talent show/thriller**, you watch an exciting story.

## 3 Choose the correct option.

1. I **visits/visit** my grandmother on Sundays.
2. They **doesn't/don't** travel by train.
3. She **teach/teaches** French.
4. **Do/Does** your school have a library?
5. My friend **has/have** got a pet turtle.
6. She **doesn't/don't** like strawberries.

## 5 Order the words to write sentences and questions.

- 1 often / rides his bike / He  
\_\_\_\_\_.
- 2 never / buys new clothes / My uncle  
\_\_\_\_\_.
- 3 usually / My parents / go to the theatre  
\_\_\_\_\_.
- 4 do / you / How often / go to a museum  
\_\_\_\_\_?
- 5 do / do your homework / When / you  
\_\_\_\_\_?
- 6 play volleyball at school / she / Does  
\_\_\_\_\_?

## 2 Complete the sentences with the correct word in brackets.

- 1 I'm not \_\_\_\_\_ construction games; I don't like them. **(in/into)**
- 2 He's really good \_\_\_\_\_ cooking. **(of/at)**
- 3 She's not really interested \_\_\_\_\_ sports programmes. **(in/at)**
- 4 They are mad \_\_\_\_\_ skateboarding. **(of/about)**
- 5 I'm a really big fan \_\_\_\_\_ Ariana Grande. **(of/on)**
- 6 My sister is not very keen \_\_\_\_\_ horror films. **(on/about)**

## 4 Choose the correct answers to complete the sentences.

- a I \_\_\_\_\_ to karate class once a week.  
**a** 'm going                      **b** go
- b. What book \_\_\_\_\_ at the moment?  
**a** do you read                      **b** are you reading
- c. Right now, we \_\_\_\_\_ Ancient Rome in history class.  
**a** 're studying                      **b** study
- d. My mum \_\_\_\_\_ TV every day.  
**a** isn't watching                      **b** doesn't watch
- e. She \_\_\_\_\_ hockey today; she hurt her foot.  
**a** isn't playing                      **b** doesn't play
- f. Does your sister \_\_\_\_\_ you a message every day?  
**a** send                      **b** sending

## Reading

### Video games – a positive influence?



Many teenagers are 'gamers' – they have video consoles and are mad about playing games, often for many hours. What effect do these games have? For

some people, video games have a bad reputation. They believe that they are difficult to stop playing or that violent games can encourage violence, but other people say that playing video games can teach useful skills to help in life and in school.

Let's start with strategy games – players collect information, solve problems, plan, make decisions and negotiate. These are very useful skills outside of video games.

What about sports games? Some people say gamers who play sports games could become more interested in playing 'real' sports and it helps to teach sports techniques. Playing video games can also help improve hand to eye coordination which is useful in sports!

What about the negatives? Some parents worry that video games could make teenagers angry and violent. Games, like films, have an age rating that parents can check so that teens don't have games with violence or bad language.

Gamers sit down for a long time when they play, get less exercise and have more screen time. It's important to take regular breaks, and experts recommend that gamers don't have more than two hours of screen time in a day. This includes time watching TV or on tablets!

So, video games can help us learn lots of skills, but it's important that you play games for your age and don't play for too long!

### 6 . Are the sentences T (true) or F (false)?

- 1 Some people believe that violent video games encourage violence. **T/F**
- 2 Strategy games can help players to develop very useful skills. **T/F**
- 3 Playing 'real sports' helps to teach techniques for sports games. **T/F**
- 4 Playing video games can improve your hand to eye coordination. **T/F**
- 5 Games have an age rating to help parents. **T/F**
- 6 Experts recommend that gamers don't have more than three hours of screen time in a day. **T/F**

### 7

## Listening

☛ Listen to the film review. What does Dan say about the film? Choose three things.

- a The story is about Aquaman.
- b We learn about Aquaman's family.
- c It isn't a scary film.
- d Dan liked the actors.

Listen again. Are the sentences T (true) or F (false)?

- 1 *Aquaman* is a romantic film. **T/F**
- 2 Dan likes the *Aquaman* comics. **T/F**
- 3 King Orn wants to have a war. **T/F**
- 4 The film isn't funny. **T/F**
- 5 Dan doesn't like the actor who plays Aquaman. **T/F**
- 6 Dan says the film is for people who like superheroes and action films. **T/F**

