

MINITEST

Họ và tên: _____ Lớp: _____

Ex1: Điền nghĩa tiếng Việt cho các từ sau:

| | |
|----------------------|-------|
| 1. go places | _____ |
| 2. possessions | _____ |
| 3. grant | _____ |
| 4. workshop | _____ |
| 5. come up with | _____ |
| 6. youngster | _____ |
| 7. forward-thinking | _____ |
| 8. financial support | _____ |
| 9. enthusiastic | _____ |
| 10. ambition | _____ |

Ex2: Chọn đáp án đúng:

1. In _____, participants try to solve algorithm problems using programming languages such as C++ or Python.
A. creativity B. mind sport C. competitive programming D. have a chat
2. The annual international coding contest will _____ in Tokyo this December.
A. take place B. combine C. encourage D. solve
3. Each _____ in the competition must complete several programming tasks.
A. creativity B. contestant C. aim D. computer code
4. To control how a program works, programmers must write accurate _____.
A. mind sport B. contestant C. computer code D. creativity
5. The main _____ of the event is to help students develop logical thinking skills.
A. purpose B. combine C. find out D. contestant

Toà NO6-B1, đường Thành Thái, Cầu Giấy - 0965.729.973
Facebook.com/anhtuan1212

6. Teachers should _____ students to participate in academic competitions.
A. solve B. encourage C. take place D. combine
7. Good programmers can often _____ difficult problems very quickly.
A. aim B. combine C. solve D. encourage
8. Participants must complete all the tasks _____ or they will lose points.
A. have a chat B. within a time limit C. take place D. find out
9. The project allows students to _____ technology with creativity to build useful applications.
A. combine B. solve C. aim D. encourage
10. Before joining the competition, students should _____ more information about the rules online.
A. combine B. have a chat C. solve D. find out

Ex3: Điền từ vào chỗ trống phù hợp, có 2 từ thừa:

motivate – pendant – award ceremony – field – involve – expert – fortunate

Last month, a university organized a special event to celebrate young innovators in the (1) _____ of technology and engineering. The program aimed to encourage students to develop creative ideas that could solve real-world problems.

The competition required participants to design projects that (2) _____ both technical knowledge and creativity. Many teams spent weeks preparing their presentations.

At the end of the competition, the winners were invited to attend a formal (3) _____, where their achievements were recognized by experts and teachers.

The organizers hoped the event would (4) _____ more students to explore science and technology in the future. Many participants also said they felt extremely (5) _____ to have the opportunity to share their ideas with professionals.