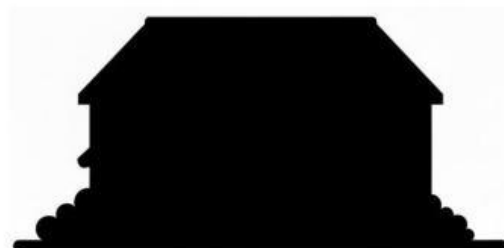
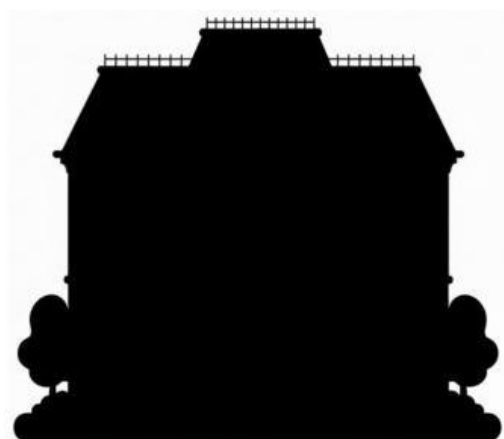


1. Usporiadaj budovy od najvyššej po najnižšiu.



2. Priradi k budovám ich tieň.



3. Priradi postavu k budove.

