

# DISCUSSION

What kinds of games do you like to play?

Have you ever imagined entering a video game world?

Can playing games too much cause problems? Give examples.

## MATCH THE WORDS WITH THEIR MEANINGS

### *Word*

### *Meaning*

portal

an image of yourself in a mirror

challenge

a large and frightening creature

monster

a difficult task or test

reflection

working together to reach a goal

teamwork

a special door or gateway to another world

# The Game Portal

Rafi loved video games more than anything else. Every day after school, he played on his tablet for hours. One night, while playing his favorite adventure game, a bright light flashed on the screen. Suddenly, Rafi was pulled inside the game world!

At first, it was amazing. The mountains, castles, and dragons looked real. Rafi met a knight who told him, “You must complete three challenges to return home.” Rafi was excited and started his first challenge — jumping over lava rocks. He succeeded easily and laughed. But the next challenge was harder: crossing a bridge guarded by a huge monster.

Rafi tried to fight the monster but failed many times. Each time he lost, he felt weaker and more afraid. Finally, he realized he needed teamwork. He remembered a non-player character (NPC) from earlier in the game — a small fairy. Rafi asked for her help. Together, they tricked the monster by creating a fake sound and ran across the bridge.

In the final challenge, Rafi had to face his biggest fear — his reflection, who said, “You waste time in games instead of learning real skills.” Rafi was shocked, but he admitted it was true. When he accepted the truth, the portal appeared again, and he returned to his room safely.

The next morning, Rafi decided to limit his gaming time and promised to balance fun and study.

## LISTEN WHILE READING THE TEXT SILENTLY

*Teacher plays the story audio while students follow along in the text.*



# COMPREHENSION QUESTIONS



## RECORDING TASK

Instruction:

Record your voice reading “The Game Portal” text using the recording feature or your phone.



**Instruction:**

**Answer in complete sentences and add “In which paragraph...” for each answer.**

1. Who is Rafi and what does he like to do?  
→ In which paragraph can you find this information?
  
2. What strange thing happens while he is playing?  
→ In which paragraph is this event described?
  
3. What challenge does Rafi face with the monster?  
→ In which paragraph does it happen?
  
4. How does Rafi solve the problem with the monster?  
→ In which paragraph can you find the teamwork part?
  
5. What lesson does Rafi learn from his reflection?  
→ In which paragraph does he realize it?
  
6. What decision does Rafi make at the end of the story?  
→ In which paragraph is the ending told?



# How to Identify Each Part

**Orientation** ( Introduces characters, time, and place )

How to write / find it : Found at the beginning, tells who and where

Example : “Rafi loved video games more than anything else...”

**Complication** ( The main problem appears )

How to write / find it : When something unexpected or difficult happens

Example : “Suddenly, Rafi was pulled inside the game world.”

**Development** ( Shows attempts and rising action )

How to write / find it : The part where the character tries to solve the problem

Example : “He tried to fight the monster but failed many times...”

**Resolution** ( The problem is solved )

How to write / find it : The character learns or changes

Example : “When he accepted the truth, the portal appeared again.”

**Coda (Moral)** ( The lesson or reflection )

How to write / find it : Usually the final lines

Example : “Rafi decided to limit his gaming time and balance fun and study.”

## Instruction:

1. Read the story again carefully.

2. Underline the following language features in the text:

- Subjects (S) → underline once
- Verbs (V) → underline twice
- Past tense verbs → circle and write (past) above them

Example:

Rafi (S) played (past) games every day after school.



# Activity 1

## Arranging Jumbled Words into Sentences

### Instruction:

- **Arrange the words into correct sentences.**
- **Write the complete sentence on the line.**

Example :

Is - she - beautiful - very → She is very beautiful ✓

### TASKS :

a. played - games - Rafi - video - every - day  
→

b. light - suddenly - flashed - screen - the - on  
→

c. monster - bridge - the - the - guarded  
→

d. helped - fairy - the - Rafi - monster - trick - to  
→

e. promised - balance - Rafi - and - study - fun  
→

# Activity 2

## Arranging Jumbled Sentences into a Paragraph

### Instruction:

- Arrange the sentences below into a correct paragraph based on the story "The Game Portal"
- Number them (1–5) to show the correct order

### Sentences (in random order):

- Rafi was pulled into the game world.
- Rafi learned that teamwork is important.
- Rafi met a knight who gave him three challenges.
- He used teamwork to defeat the monster.
- Rafi decided to limit his gaming time.

### Sentences (in correct order):

- 
- 
- 
- 
-

# Vocabulary Matching

Match the Indonesian words in Column A with their English meanings in Column B. Write the correct letter (A–J) on the line.

| Column A                    | Column B         |
|-----------------------------|------------------|
| Teka - Teki                 | Hidden message   |
| Pesan Tersembunyi           | Puzzle           |
| Jebakan                     | Shining key      |
| Kunci Bersinar              | Trap             |
| Mendengarkan dengan seksama | Exit             |
| Pintu keluar                | Listen carefully |



# The Secret Level

## LISTEN TO THE AUDIO

(Read the story carefully while listening to the audio above)



Rani loved puzzle games. One night, while playing **Mind Quest**, she found a hidden message on the screen: *“Find the Secret Level to win the real prize.”*

Curious, Rani followed the clues. She solved math riddles, opened color doors, and avoided traps. Suddenly, she saw a shining key. When she touched it, the room started to spin and she appeared in a secret level!

In the secret level, Rani met a robot who said, “You must listen carefully to the code sound to unlock the exit.” The robot played three beeps and two clicks. Rani repeated the sound and the door opened.

When she came back to her room, she smiled. The screen said, “Congratulations, you have learned the power of focus and listening!”



# Activity 3



## Comprehension Questions

1. What game was Rani playing when she found the hidden message?
2. What did the message say?
3. What did Rani have to do to reach the secret level?
4. Who did she meet in the secret level?
5. What did the robot ask Rani to do?
6. What was the message on the screen at the end?

# Jumbled Word Activity

## Instruction:

- Rearrange the jumbled words into correct sentences.
- Write the sentences correctly.
- Then, record yourself reading the sentences aloud using clear pronunciation.

## Example:

reading - is - library - in - the - he - book - a

→ ☒ He is reading a book in the library.

a. found - Rani - message - hidden - a - screen - the - on

→ \_\_\_\_\_

b. the - robot - carefully - to - listen - asked - her

→ \_\_\_\_\_

c. code - the - repeated - she - sound

→ \_\_\_\_\_

d. focus - learned - power - she - of - the

→ \_\_\_\_\_

# Retelling The Story

- Look at the five pictures below.
- Write your own version of the story based on the pictures.
- Use your own words, but keep the same main idea of the story.
- Follow the story structure: Orientation – Complication – Resolution.
- Use the past tense and linking words (then, after that, finally).

1



Rani plays a puzzle game at night and a hidden message appears on the screen.

2



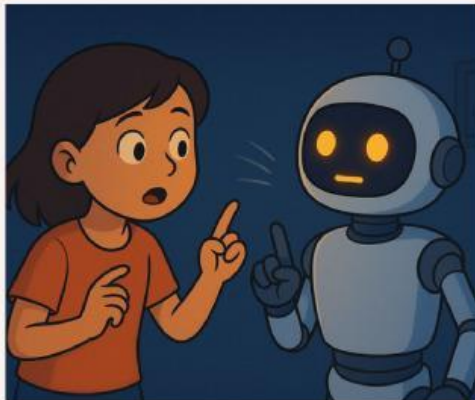
She follows the clues, solves puzzles, and avoids traps to reach the secret level.

3



Rani finds a shining key and the room suddenly spins around her.

4



She meets a robot that tells her to listen carefully to the code sound.

5



Rani repeats the correct sound, opens the exit door, and returns to her room safely.

# Your Story :



A large, empty rectangular box with a light green background and a white border, intended for writing a story.



# Speaking Through Pictures

- Review the story you wrote on the previous page.
- Practice telling the story aloud using the five pictures as your guide.
- Focus on speaking with clear pronunciation and smooth fluency.
- Use connecting words to show the flow of events.
- When you are ready, record yourself retelling the story confidently.
- Submit your recording to your teacher once you are finished.

## Remember:

- Speak at a steady and natural speed.
- Use expression to show excitement, surprise, or other emotions.
- It's okay to look at the pictures to help you remember what happens next.

