Used to combine multiple conditions (AND, OR, NOT)



Logical operator: Used to combine multiple conditions (AND, OR, NOT)
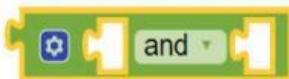


Comparison operator: Symbols used to compare values (=. ≠. <. >. ≤. ≥)



The block that sets the text inside the Label
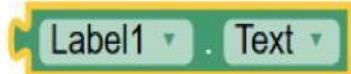


the event that handles if there is a change in the text entered by users in the Textbox



The block that gets the text inside the Label



Two ways conditional statement (if /else)



One way conditional statement(if statement)



Three ways conditional statement (if/else if)

⊖ Built-in

▢ Control

▢ Logic

▢ Math

▢ Text

▢ Lists

▢ Dictionaries

▢ Variables

▢ Procedures

⊖ ▢ Screen1

≡⁄ TextBox1

Ⓐ Label1