Computing Creative Design and Innovation – Grade 2
Term 3-School Based Assessment CH1
(20 Marks total)

/ 20

Student Name		Grade	2/

Q1. Select the picture of Loop? (2 marks)

+	repeat 10	stop all sounds

Q2. What is an algorithm? (2 marks)

A magic trick	A list of steps	A playground

Q3. Select the picture of programming language? (2 marks)

Playing games	Telling the computer what to do	Watching TV

Q4. Which picture shows "Make Breakfast"? (2 marks)

Bread and butter	School bus	Homework

Q5. Look carefully at the pictures. Can you put them into the correct order to show how to make a jam sandwich?

(6 marks)
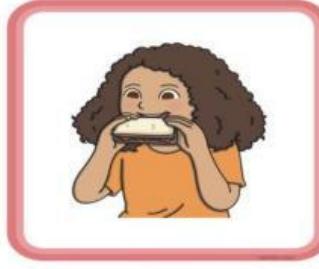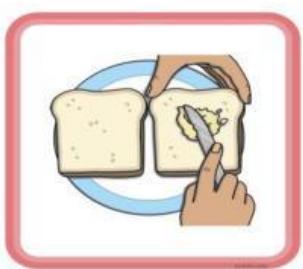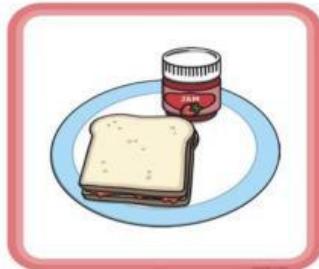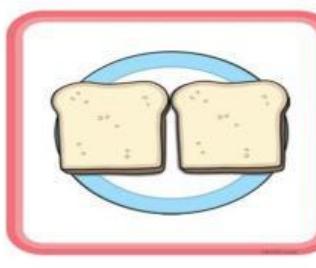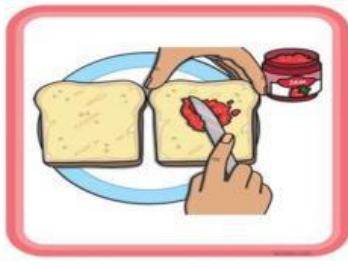
Q6. Put the picture at the correct order? (4 marks)
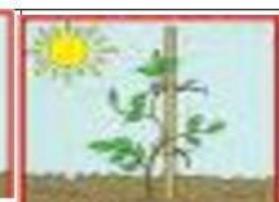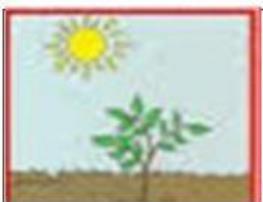
Q7. Draw a happy face and Sad face. **(2 Marks)**

LIVEWORKSHEETS