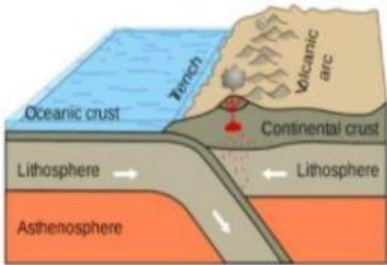
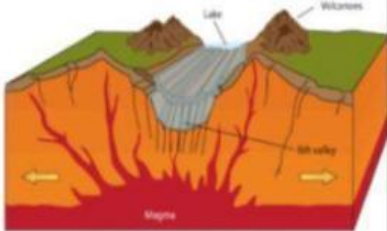


	Boundary Types		How the plates move	What can happen
1.				
2.				
3.		