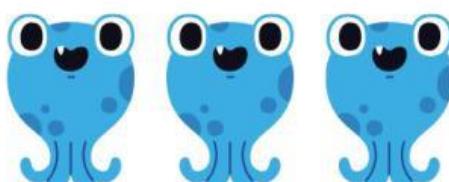
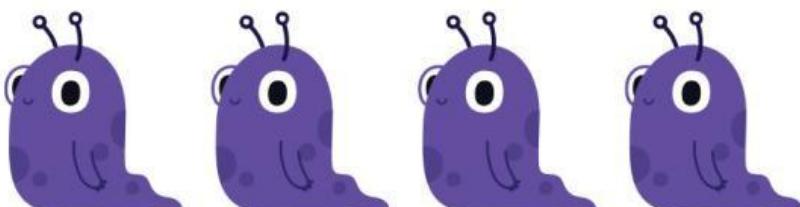
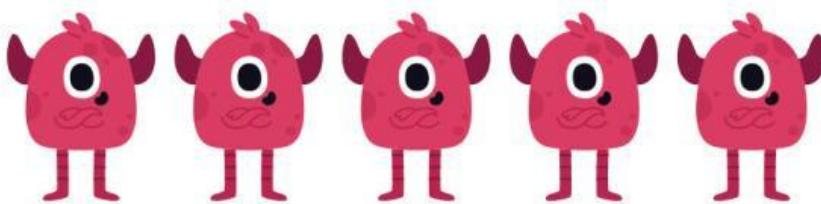


# HOW MANY?

Count and match the monsters with the numbers

**1****2****3****4****5**