



COMPUTER SCIENCE

GRADE 4

1. The process of starting up a computer is referred to as _____
2. Cold and warm are the two types of _____
3. A collection of different parts of the computer hard and software that are designed to receive and process information is referred to _____
4. The keyboard, mouse, monitor, speaker and printer are all parts of a computer _____
5. The method of restarting a computer that is already powered on is referred to as _____
6. The process of starting a computer from a completely powered-off state is termed _____
7. A part of a computer software that contains instructions that allows the user to accept or deny input is known as _____
8. _____ serves as a test conducted on the computer memory
9. The _____ allows you to run the computer system effectively
10. A huge network of computers communicating with each other around the world is referred to as _____
11. An E-mail is a message sent using the _____
12. Cyber bullying and internet fraud are positive ways of using the internet. True or False
13. People who use the internet wrongly to defraud others are called _____
14. M.S _____ is the presentation of programs which allows you to create a good presentation of a particular assignment
15. Viewing your presentation at different places is one of the disadvantages of M.S Power point. True/False
16. The first step in starting an M.S PowerPoint presentation is to click on the _____ button.
17. The tool that displays the name of the current presentation is termed _____



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THIRD TERM. NAME _____

18. A drop down menu of commands that you can use to point files during a presentation is called _____

19. The status bar is present at the _____ of the power point window.

20. The generations of computer are grouped into _____ generations

21. The Abacus was the _____ calculating device (a) 1st (b) 2nd (c) 3rd (d) 4th

22. The Abacus was invented by the _____ (a) Chinese (b) Japanese (c) Germans (d) Indians

23. The Pascaline engine was invented by a man called _____ (a) Isaac Pascal (b) Blaise Pascal (c) David Pascal (d) Charles Pascal

24. The pascaline engine was invented by the _____ (a) Chinese (b) French (c) Germans (d) Indian

25. _____, _____, and _____ computers are the types of computers we have.

26. The capacity of a computer to store data and information is called computer _____ (a) software (b) memory (c) programming (d) networking

27. Computer memory are basically divided into _____ and _____ memory respectively

28. The process by which computers are interconnected together to share information is referred to as computer _____ (a) programming (b) networking (c) software (d) memory

29. L.A.N stands for _____

30. W.A.N stands for _____

31. R.O.M stands for _____

32. R.A.M stands for _____

33. The type of game that requires the player to move a character around a set of platforms by jumping is referred to as _____ game (a) strategy (b) platform (c) sandbox (d) simulation

34. A _____ game has no particular purpose or goal. (a) sandbox (b) strategy (c) platform (d) simulation



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THIRD TERM. NAME _____

35. The first person view is usually used in _____ games (a)
first person (b) simulation (c) strategy (d) sandbox

36. LABEL THE PARTS OF THE COMPUTER CORRECTLY



Monitor

Keyboard

USB flash memory

System unit

speakers

Web cam

scanner

Printer

Microphone

Mouse