

2 Put the sentences in the correct order to tell the story.

- a ☐ Smart Alec wakes up suddenly.
- b ☐ She decides to investigate.
- c ☐ The thieves arrive, but Smart Alec doesn't see them.
- d ☐ He decides to stay tonight because he wants to catch the thieves.
- e ☐ They decide to work together in future.
- f ☐ She wants to switch on the light, but she actually switches on the alarm.
- g ☐ Smart Alec is tired because he's been at the museum all week.
- h ☐ As Sweet Sue is going past the museum, she sees that the door is open.
- i ☐ He tries to stay awake, but he soon falls asleep.
- j ☐ Sweet Sue and Smart Alec arrest the thieves.

Grammar

must / mustn't

3 a Complete the sentences from the story.

I _____ stay awake. I _____ fall asleep.

b Translate the sentences into your own language.

c Find more examples of *must* and *mustn't* in the story.

must / mustn't / don't have to

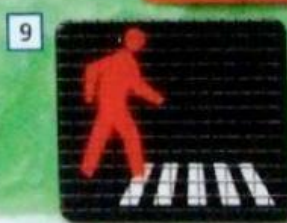
4 a Complete the sentences from the story.

- 1 We _____ catch those thieves. (It's necessary.)
- 2 You _____ touch that switch. (Don't touch it.)
- 3 You _____ stay here again tonight. (It isn't necessary.)

b Translate the sentences into your own language.

5 What do the signs mean? Say what you must or mustn't do. Use these verbs.

show stop take turn switch off
talk wear touch cross swim



Speaking and listening

6 a (3.18) Look at 1–10. Matt is talking about the rules at their school. Listen. Write M for *must*, MN for *mustn't* or D for *don't have to*.

- 1 wear a uniform _____
- 2 wear jewellery _____
- 3 arrive at school before 8.45 _____
- 4 go to school on Saturdays _____
- 5 smoke _____
- 6 stand up when a teacher comes in _____
- 7 run in the corridors _____
- 8 stay in the playground at break time _____
- 9 go outside when it rains _____
- 10 switch off mobile phones in lessons _____

b What are the rules in your school? Draw some signs to illustrate six of them.

Writing

7 a Write down two things that:

- 1 you must do tomorrow.
- 2 you don't have to do on Sundays.
- 3 you mustn't do in your house.

b Compare your ideas with a partner.