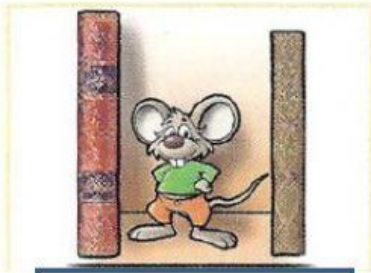
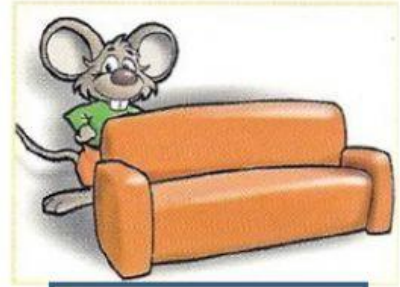


## Read and write



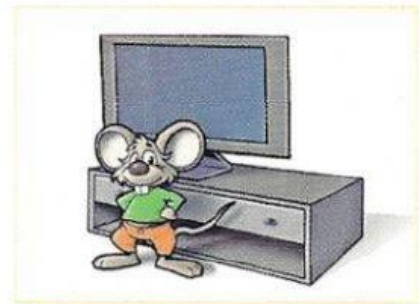
*In*

*Behind*

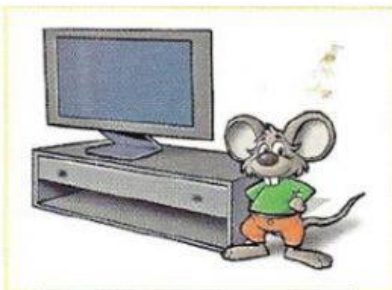


*Under*

*Between*



*Next to*



*On*

*In front of*

