

## The maker of cartoon films

*For each question, write the correct answer in the gap. Write one or two words or a number or a date or a time. Look at questions 14 to 19 now. You have 20 seconds. You will hear a woman called Kelly Robinson talking about her work as a maker of cartoon films.*

My name's Kelly Robinson and I make cartoons (1)\_\_\_\_\_. I do this on computers and I've been doing the job since I left university. Although I now know almost as much about (2)\_\_\_\_\_ as I do about cartoon design, I actually **studied art for my** (3)\_\_\_\_\_.

I got a job with a major (4)\_\_\_\_\_ soon after leaving university. It's a great company to work for. The (5)\_\_\_\_\_ programmes we use for making cartoons are really good, **but it's the people there that make it such a fantastic place to work.**

Each (6)\_\_\_\_\_ has its own special job to do when we're making a cartoon film. For example, **the one I'm in works on animals** in the story, while others focus on the human (7)\_\_\_\_\_ or the buildings. It's then the director's job to bring everything together.

I'm always learning new skills to help improve my work. I did a writing course last year and learnt a lot about different types of stories. And **I've just started doing** (8)\_\_\_\_\_, which are surprisingly useful for understanding filmmaking, even though I don't plan to appear in any films.

Some companies make cartoons the (9)\_\_\_\_\_ way using thousands of individual drawings but this takes a long time. Using this technique, it can take about two years to create a (10)\_\_\_\_\_ film. Compare that to the (11)\_\_\_\_\_ it takes my company to do the same and you see the advantage of using computers.

My next cartoon project will be the first thing I've done that isn't a film for children. **It's actually something for** (12)\_\_\_\_\_. After working on so many kids' comedies, it'll be an interesting challenge. (fade ...)