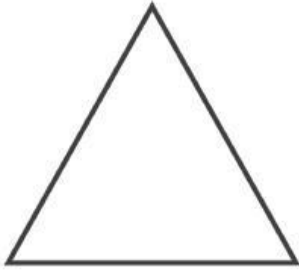


Il perimetro

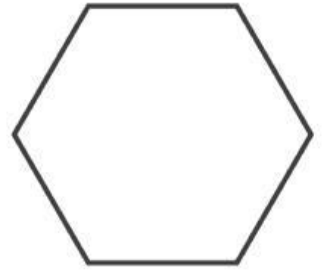
- Misura i lati dei seguenti poligoni con il righello e calcola il perimetro di ognuno di loro.



P =



P =



P =



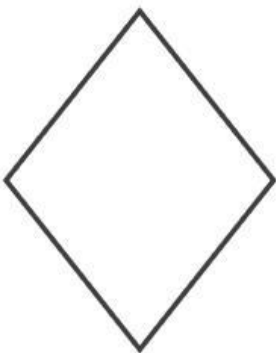
P =



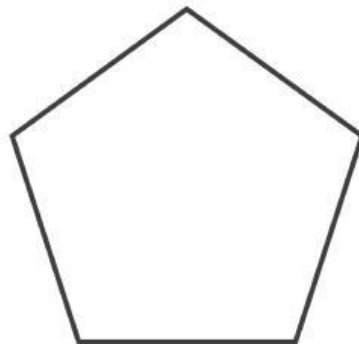
P =



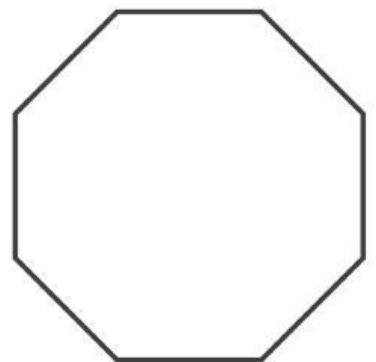
P =



P =



P =



P =