



Read the text. Complete the chart with the future verb forms in italics.

FUTURE FOODS



The world's population continues to grow, and *it's going to mean* higher food prices for us all in future. Some experts think the price of meat *might double* in the next ten years, which *will make* it too expensive for most people, so what *will they eat* instead? What *might a typical meal look like* in 20 years' time?

Insects *will certainly be* a part of the answer. In 2025 the European Union authorized powder made from flour beetle larvae for the food market, so insects like mealworms and locusts *will become* an important part of all our diets, because they can provide the same protein as meat. But don't worry, you *won't have to see* bugs on your plate - insects such as crickets and grasshoppers can be turned into burgers, so you *won't even notice* you're eating them.

Some people *may still find* the idea of eating insects too difficult, and a more popular alternative for them *could be* meat that's grown in a laboratory. Professor Mark Post leads a Dutch team working on lab grown meat, and thinks most people *won't realize* his burgers aren't made from real meat.



Professor Post

And what about some vegetables to go with all these burgers?

Well, seaweed *could become* the world's biggest vegetable crop. It's the fastest growing plant on Earth, and because it can be grown in the sea we *won't need* to worry about finding enough land to grow it on.

HOW DO PEOPLE FEEL ABOUT EATING INSECTS?

Federica, Italy	"I don't think people <i>are going to be</i> happy about having to eat insects. I certainly <i>couldn't eat</i> anything with insects in it - it makes me feel a bit sick just to think about it!"
Mike, UK	" <i>I'm visiting</i> my sister in Thailand next week, and <i>I'm definitely going to try</i> the crispy insects on sticks she's always telling me about!"
Carlos, Colombia	"I love eating fried ants! Some of the movie theatres here sell them like popcorn!"

Prediction with <i>will</i> (x4)
Prediction with <i>won't</i> (x4)
Prediction with <i>going to</i> (x2)
Intention with <i>going to</i> (x1)
Arrangement with <i>Pr.Continuous</i> (x1)
Possibility with <i>may</i> (x1)
Possibility with <i>might</i> (x2)
Possibility with <i>could</i> (x3)