

11 Multiple choice questions

Definition

Main idea specific to the text

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- Central Idea**
- Repetition**
- Metaphor**
- Setting**

Definition

Person, place, thing, or event used to represent something else

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- Conflict**
- Symbol**
- Tone**
- Mood**

Definition

Giving hints or clues of what is to come later in the story

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- Personification**
- Foreshadowing**
- Repetition**
- Flashback**

Definition

Emotional response that the writer wishes to evoke in the reader

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- Mood**
- Tone**
- Characterization**
- Symbol**

Definition

Comparison between two unrelated things

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- Metaphor**
- Setting**
- Pathos**
- Repetition**

Definition

Often-repeated idea or theme in literature

 Syntax **Motif** **Metaphor** **Setting**

Definition

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Struggle between opposing forces - external or internal

 Symbol **Characterization** **Conflict** **Tone**

Definition

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Figuratively describing an object with human traits

 Personification **Repetition** **Foreshadowing** **Simile**

Definition

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Universal human truth

 Motif **Setting** **Simile** **Theme**

Definition

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Overall feeling or effect created by a writer's use of words

 Mood **Characterization** **Tone** **Conflict**

Definition

11 of 22

Process by which the writer reveals the personality of a character

 Characterization **Tone** **Mood** **Personification**

11 Matching questions

<input type="checkbox"/>	Syntax	A. Use of descriptive words to give added detail to a story or nonfiction piece
<input type="checkbox"/>	Imagery	B. Use of words to create a certain picture in the reader's mind
<input type="checkbox"/>	Diction	C. Using a word or phrase to mean the exact opposite of its literal meaning
<input type="checkbox"/>	Pathos	D. Use of the same word or phrase multiple times
<input type="checkbox"/>	Setting	E. Time and place in which the action occurs
<input type="checkbox"/>	Irony	F. Returning to an earlier time to make something in the present more clear
<input type="checkbox"/>	Simile	G. Way of expressing oneself that does not use a word's strict or realistic meaning
<input type="checkbox"/>	Repetition	H. Sentence structure - the order/arrangement of words and phrases
<input type="checkbox"/>	Flashback	I. Figure of speech that describes something using 'like' or 'as'
<input type="checkbox"/>	Figurative Language	J. Author's choice of words based on correctness, clearness, or effectiveness
<input type="checkbox"/>	Descriptive Language	K. Part of the story that elicits an emotional response from the audience