

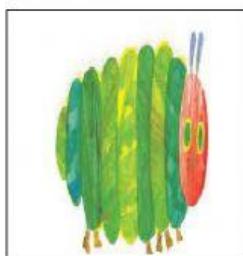
Match the character in your story to its action.



guard



eat



walk



blow



cry



shout

trick