

Games in space

For astronauts on long missions into space, (1)..... (BORE) can be a real problem. In order to help the astronauts, (2)..... (SCIENCE) and doctors need to find out what this feels like. As part of the (3)..... (SEARCH) programme, six volunteers will be locked away for 520 days to see what effect this has on their mind and body. During their time in (4)..... (ISOLATE), the volunteers will be able to communicate with their controllers, but only in a way that replicates the astronauts' experience. For example, the further away from 'Earth' they get, the longer the delay in the signal, so they will be (5)..... (ABLE) to have a conversation in real time.

As part of the experiment, the volunteers will be allowed to play computer games. There will be a (6)..... (MIX) of solo games and competitive games available. Afterwards, they will be asked to give (7)..... (FEED) on how hard they found the games to play and what their (8)..... (EMOTION) state was at the time. As a result of the (9)..... (INFORM) gathered, it may be possible to create special software for crews on future missions.