WORKSHEET

SESSION 1

Introduction to Coding

This worksheet belongs to _____

1. A _____ is a program or a code in PictoBlox/Scratch lingo. It is a set of 'blocks' that are arranged below one another in a specific order to perform a task or a series of tasks. (1 or more correct answer):

a) Code
b) Block
c) Sprite
d) Script

Answer:_____ *2 Points*

2. The **scripting area** is where you will create your scripts.

a) True
b) False

Answer:_____ *1 Point*

3. Which of these blocks is responsible for **changing the direction of the moving sprite**, as soon as the sprite touches the edge of the stage:

a) 

b) 

c) 

d) 

Answer:_____ *2 Points*

4. Match the following- Match the PictoBlox part with its appropriate usage, by drawing matching lines:

	PictoBlox Part		Usage
(i)	Stage	**a)**	This block is used to move the sprite by a specified number of steps.
(ii)	Sprite	**b)**	The backdrop/background for your projects.
(iii)	Blocks	**c)**	An object or character that performs different actions in the project.
(iv)	Move () steps	**d)**	Jigsaw puzzle pieces, that fit into each other.

Answer: (i) __ (ii) _____ (iii) _____ (iv) _____ *2 Points*

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LIVEWORKSHEETS