

Get Ready to Listen



Let's learn the key words.

A Listen, point, and say. Write the words in your picture dictionary. 74



amusement park



apartment



bookstore



museum



restaurant



school

B Listen and number. 75



C Listen and complete the sentences. 76

1. The _____ is very large.
2. Where is the _____
3. I want to go to the _____ after _____ today.
4. After we go to the _____, let's go to a _____

Listen

LISTENING GOAL: Listen for Directions

Directions tell how to go to a place. Listen for direction words and phrases like *go straight*, *walk down*, and *turn left* to know how to go to a place.

A Listen. Choose ✓ or ✗. 77



Come Over!

B Listen to the phone message *Come Over!*
What is it about? Choose the correct picture. 78



Now choose ✓ or ✗.

- The boy is with the friend he is speaking to.
- He is having a birthday party.
- He is giving directions to his apartment.

<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input checked="" type="checkbox"/>	<input type="checkbox"/>

What do the **directions** tell you?

Think!

Think of your last message. Who was the message from? What was it about?



Understand

Remember!

Listen for **direction** words like *right* and *left* to know where to go.



A Think about **Come Over!**
Does Marco give Carla these directions? Choose **Yes** or **No**.

1. walk down **Yes** **No**
2. turn right **Yes** **No**

B Listen to **Come Over!** again. Choose the correct answer.  79

1. What is happening on Friday?
 a. Marco's test b. Marco's birthday party
2. What is next to Marco's apartment?
 a. a museum b. a bookstore
3. Where is everyone going after the amusement park?
 a. a museum b. a restaurant

C Listen and choose the correct picture. Then write the key word.  80

1. 		2. 	
<input type="checkbox"/> a.	<input type="checkbox"/> b.	<input type="checkbox"/> a.	<input type="checkbox"/> b.
<hr/>			
3. 		4. 	
<input type="checkbox"/> a.	<input type="checkbox"/> b.	<input type="checkbox"/> a.	<input type="checkbox"/> b.
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D Listen to **Come Over!** again. Work with a partner.
Complete the table.  81

Place	Where?	Place
1. museum	across from	restaurant
2. apartment		
3. bookstore		
4. amusement park		

E Look at **D**. Write directions.



The museum is across from
a restaurant.







MY LISTENING GOALS

- I can listen to the phone message.
- I can listen for directions.

