

DIGITAL CITIZENS

Directions: Complete the sentences with the correct form of the verbs in brackets.



1. A _____ is someone who utilizes information technology to engage in society and politics. (**Digital citizen, IT specialist, Online shopper**)
1. Being a responsible digital citizen includes understanding digital laws, ethics, and _____. (**behavior, etiquette, tools**)
3. Good digital citizenship helps protect _____ and respect others online. (**privacy, devices, data speed**)
4. Digital _____ involves understanding how to use digital tools and identify credible sources. (**literacy, security, etiquette**)
5. Practicing respectful behavior online is known as digital _____. (**etiquette, rights, health**)
6. Recognizing others' rights and understanding digital responsibilities is part of digital _____. (**rights and responsibilities, health, etiquette**)
7. To enhance digital security, use strong _____ and understand privacy settings. (**passwords, tools, languages**)
8. Managing _____ time is part of digital health and wellness. (**screen, sleep, leisure**)
9. The anonymity of the internet can lead to irresponsible behavior like _____. (**cyber bullying, learning, communication**)

Directions: Complete the sentences with the correct form of the verbs in brackets.



10. Schools can incorporate digital _____ into their curricula to teach responsible digital use. **(citizenship, cooking, navigation)**
11. Promoting digital citizenship aims to create a safer and more _____ online environment. **(respectful, busy, crowded)**
12. Identifying fake news is an example of digital _____. **(literacy, etiquette, health)**
13. Digital etiquette includes _____ respectfully in online interactions. **(communicating, posting, advertising)**
14. To protect digital security, be aware of cyber threats like _____. **(phishing, gaming, shopping)**
15. Digital health and wellness promote a _____ use of technology. **(balanced, excessive, minimal)**
16. Staying informed about digital security best practices involves regularly learning about new _____. **(threats, games, apps)**
17. Parents can promote good digital citizenship by modeling good digital _____. **(behavior, tools, content)**
18. Good digital citizenship helps create safer and more _____ online communities. **(respectful, expensive, fast)**
19. Reducing _____ involves practicing responsible and respectful online behavior. **(cyber bullying, hacking, shopping)**
20. Digital literacy education should include strategies for identifying _____ sources. **(credible, popular, expensive)**