



## Activity 6



## Design thinking



## 2. Define

What is the problem you are trying to solve?

Ahmed and Mariam are completing the **second stage** of the design thinking process.

Help them to answer the questions below.

1. We will create .....
  - A. Rover character
  - B. An AI Robotic vending machine
  - C. Sprite
2. We will create the robot using .....
  - A. Makers Empire
  - B. Scratch
  - C. Kodu
3. The design process contains ..... steps.
  - A. 6
  - B. 5
  - C. 4

4. The project brief is where .....
  - A. you will also talk about what was good and what could be better.
  - B. you will create the objects terrain and add commands to make the game work
  - C. you will describe what you have been asked to do
5. The second phase of the design process is where y .....
  - A. create 2D drawings of our idea
  - B. test and improve the design
  - C. understand the problem or think about the idea

