



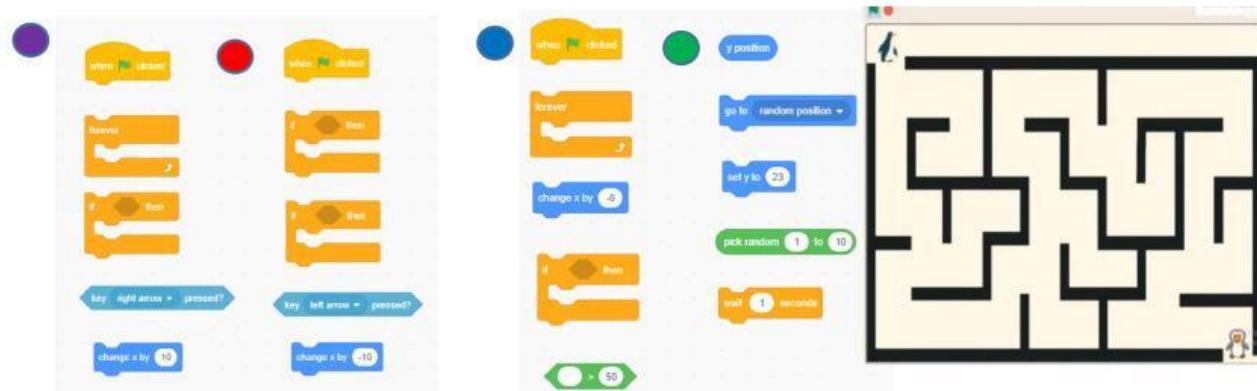
Time Allowed: 1hr 30 mins

Name: .....

**SECTION A PRACTICAL****INSTRUCTION: MAKE A MAZE GAME IN SCRATCH**

You are expected to develop a catch game where objects are falling from the sky and you catch them to score points using scratch programming code below.

**Look carefully at the order of arrangement of the blocks of code below in order to drag and drop the scratch code respectively.**



1

change x by 10	forever	key right arrow is pressed?	when green flag clicked	if then

2

forever	when green flag clicked	change x by 10	if then	key right arrow is pressed?

3

if then	> 50	forever	change x by -5	when green flag clicked

4

pick random 1 to 10	y position	wait 1 seconds	go to [random position]	set y to 23