

Homework: KNOWING, THINKING and DECIDING

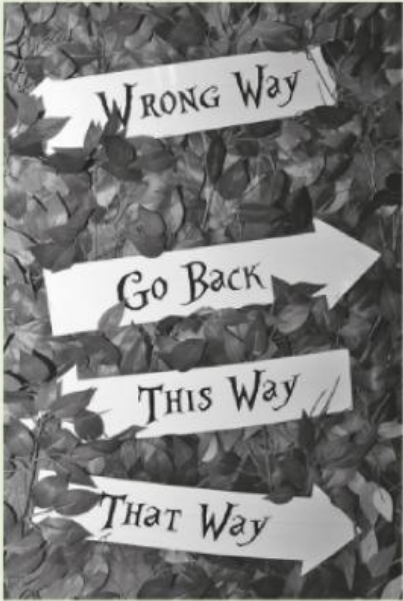
1. Complete the puzzle and find the mystery word.

1 suggest
2 the noun from *consider*
3 assess
4 the noun from *judge*
5 choose
6 the noun from 3
7 a noun from 1
8 discuss with someone
9 the verb from *intention*

2. Choose the correct words to complete the conversation.

- A: Welcome to today's debate club. For the next hour, we encourage you to **1**talk / **1**speak your mind and then we can all **2**go / **2**come to a decision after hearing all your opinions. So today's question is: Is it better to be decisive or to consult other people?
- B: Decisive, definitely. People who know their **3**own / **3**self mind very often become leaders in business or politics. And being able to make up your **4**decision / **4**mind quickly is an important skill.
- A: But what if your first thinking isn't right? It's better to **5**change / **5**adapt your mind than base a decision **6**for / **6**on something that's wrong or incomplete.
- C: **7**According to / **7**Carrying out research, decisiveness is a characteristic that is looked for in a leader, so I agree with the first point. But no one in a big company or government should decide everything independently. You need to **8**imply / **8**involve others in a decision to get the best information.
- A: Yes, research also **9**discovers / **9**reveals that asking for other people's ideas helps you **10**make / **10**do better decisions in the long run.
- D: Can I just say that in organisations it's important to be able to **11**challenge / **11**argue a decision that you don't agree with?
- A: Yes, that's right. The power shouldn't be with just one person. One other thing is ...

3. Complete the text with one word.



Decision time

Imagine you have to make a big decision. If you are torn

1 two choices, typical advice might be to

2 up the pros and

3 of the different options. But does the time of day have anything to do with good decision-making? Research carried

4 by a team of psychologists suggests it does.

A group of online chess players

5 at the centre of the study. This allowed the researchers to investigate decision-making in a large number of people throughout the day.

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Feel free to stop here and rest, knight. This was your last piece of homework.
Mission accomplished...



