

PROCESSES: CARTOONS

ACTIVITY 1: Watch the video about Types of Animation. Write the number of the sentence (1-12) in the correct place in the box.

VIDEO

TRADITIONAL ANIMATION	VECTOR ANIMATION	COMPUTER ANIMATION	MOTION GRAPHICS	STOP MOTION

1. The animator draws every frame to create the animation sequence.
2. It combines live action principles with traditional character animation.
3. All body parts are taken into consideration.
4. They don't require knowledge of body mechanics or acting.
5. Japanese animation is an example of this.
6. The animator moves the character in a 3D program.
7. Sequential drawings screen quickly one after another to create the illusion of movement. It uses real life material instead of drawings.
8. First and last drawings of the scene are done and the computer completes the journey.
9. It is the art of moving graphic elements or text for commercial or promotional services.
10. Technology is accessible to practically everyone.
11. Drawing skills are not mandatory because a computer can draw the character.

ACTIVITY 2: Classify the following cartoons into the correct group. Write the names in the boxes.



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ACTIVITY 3: PASSIVE VOICE. Change the sentences using the Passive Voice.

1. Someone will attend to you later.

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2. I don't remember Jack giving me the tickets.

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3. We must do something before the situation gets out of control.

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4. You can hear the music in all sections of the stadium.

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5. The company employs 5 people.

6. They are going to buy a new TV set next week.

7. My great grandfather built this house 60 years ago.

8. My sister gave me the key so I could get in.

9. A loud noise woke me up last night.

10. She solved all her problems.

11. After a while she found out they hadn't told her the truth.

12. The outstanding performance impressed her.

13. You mustn't put the leftovers back in the fridge.