

1 Think! Remember the story. Put the lines in order.

- ☐ puzzles. He wants to keep the
- ☐ book. Ben and Lucy don't give it to him. Then
- ☐ code. They go to the librarian
- ☒ 1 Ben and Lucy can't read the book. It's in
- ☐ for help. He likes doing
- ☐ read the clues.
- ☐ they find the secret to the code. Now they can

2 Think! Match the questions with the answers.

- | | |
|-------------------------------|---|
| 1 Can you help us, please? | a <input type="checkbox"/> No, sorry. We can't give it to you. |
| 2 What's the problem? | b <input type="checkbox"/> Come on Ben. We have to get out of here. |
| 3 Can I keep the book? | c <input checked="" type="checkbox"/> 1 Yes, of course. |
| 4 What's going on? It's dark! | d <input type="checkbox"/> I don't understand the code. |
| 5 What's this here? | e <input type="checkbox"/> We can't read this book. |
| 6 What about the code? | f <input type="checkbox"/> It's the secret to the code. |

3 Think! Use the code on page 15 of the Student's Book to write the message.

