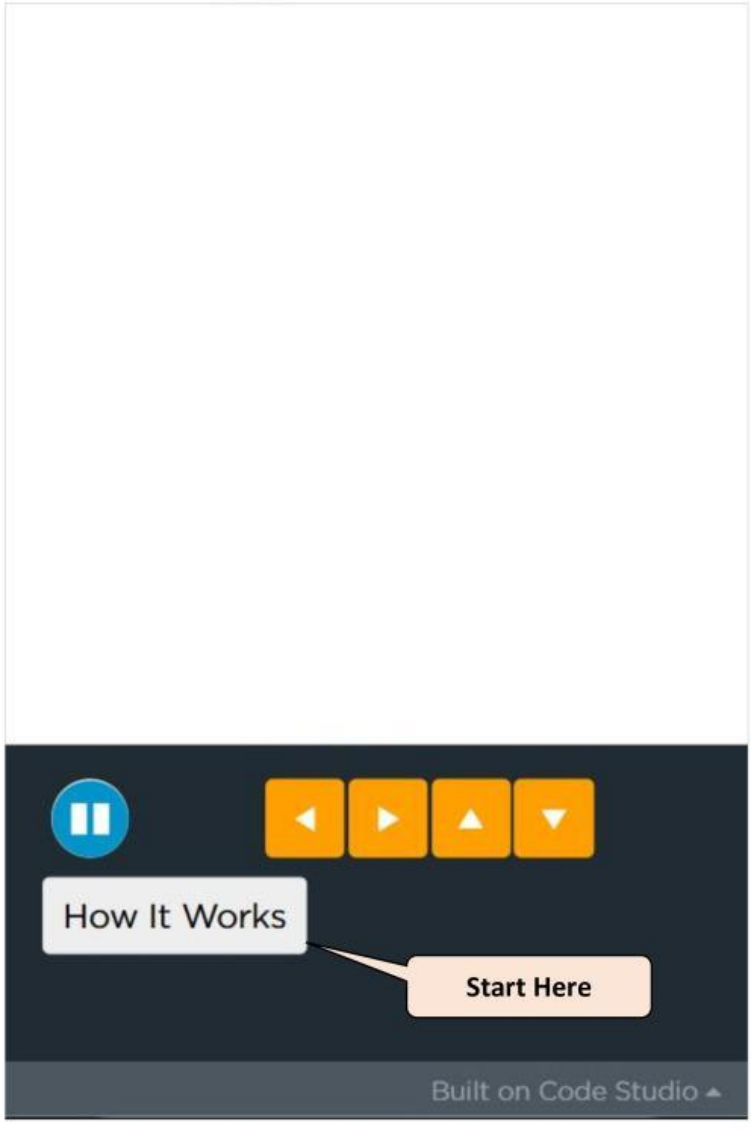
Project 03

DP EDUCATION

Coding School



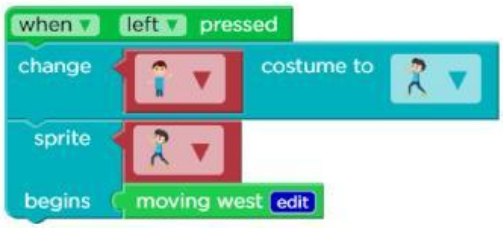


LIVEWORKSHEETS

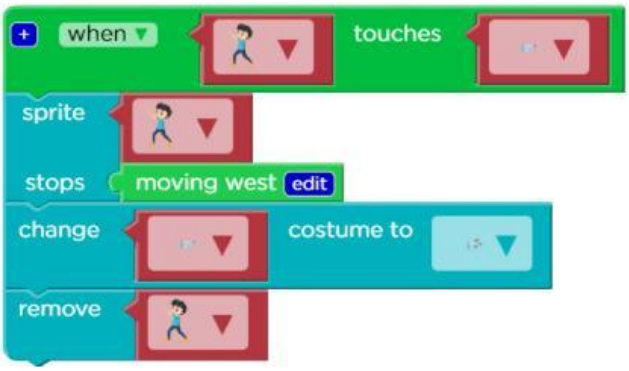
- The function set as Background of the room has given you the background you need
- Add image of a child looking forward and a book table using make new sprite. Set size of the child to 130 and the size of the book table to 350 Adjust the position of the child and the book table according to the following blocks.



- When you click on the left arrow key, the child looking at the front will change to the child facing west and use the following blocks to make the child facing west move west.



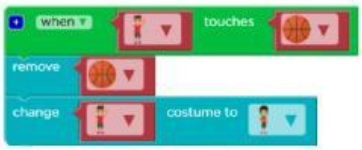
- When the child touches the book table, the child should stop moving to the west and the child should disappear and the book table should change into an image of a child sitting near the book table. For that, apply blocks as follows.



LIVEWORKSHEETS

Choose the correct answer and match.

1. When the right arrow key is clicked, a bird moves to the east.



2. When the bird touches the apple, the apple disappears.



3. When the child touches the ball, the ball disappears. Then the image of the child changes to an image of a child holding the ball.



4. When the bird touches the apple, the bird stops moving east.



5. The bee moves across the screen.



LIVEWORKSHEETS