## Incredibox Lesson 3/4

## Making a final mix

When recording your mix, adding in the sounds as you go is recorded 'live' (as you do it). Once you have your beat-box band made, you can mute certain 'voices' to create different sections/links/build-ups/ and even work towards dropping that bass!

Now you have done some exploring, thinking about structure and texture, work towards a final mix and record.

#### Your final mix must:

- · Be a minimum of 12 loops long
- Have changes in texture
- · Have at least one section that uses all 4 areas

(beats/effects/melodies/voices)

 Make use of a bonus feature to add to the overall effectiveness of the mix

You need to record a minimum of 10 loops in order to save your mix.

How many beats are there in each loop?



# Performance Plan

Once you have clicked on 'record', it is a live recording and you can change your mix as it records. This needs to be planned to ensure you have a structured mix and it doesn't become too random. Make notes of what you might want to add/remove, and when, in the box below - this is called a performance plan.

Now - create your mix remembering to cover the points in the previous pages!

Details of how to save and upload your mix are in the powerpoint.

When saving your mix, you need to come up with a DJ name and a dedication.

The link that is created can be shared with friends on social media where it can be listened to and rated! Feel free to message your friends and let them know that you have completed your mix.

https://www.incredibox.com/playlist

Do you think your mix is better than some of those? Then get voting!



## Self and Peer assessment

Use the grid below to assess your track and then assess the tracks of 2 of your class. Enter the track title and answer the questions on each track.

Length of Track	How many sections	Use of Bonuses	Texture
			=
	Length of Track	Track How many sections	Length of How many Use of Bonuses

End of assignment -

Paste the link to your mix in the box below

Email your workbook back to your teacher.

