# IT WORDS

make - deployment - pull request - browse - sure - coding - tested - tasking - organization - buggy - merger - stored - wrap - automation (x2) - commented - unhook - load - fixable - keyless - branching - develop - language - staged - cards - reviewal

As a software (01) ........................., I often write (02) ........................ using different programming (03) ........................., and I frequently use GitHub to (04) ........................ and (05) ........................ my projects. One (06) ........................ feature of GitHub is the ability to create (07) ........................., which allows other developers to (08) ........................ and comment on my code before I (09) ........................ it into the main (10) ........................ .

To (11) ........................ that my code is compatible with different (12) ........................., I often use (13) ........................ classes and common style sheets. When I find a (14) ........................ or issue, I write a (15) ........................ and (16) ........................ it to the server, and I usually add a (17) ........................ or reply to the pull request to let others know about the changes I (18) ........................ .

To (19) ........................ some of my tasks, I use (20) ........................ and scripts that (21) ........................ build, (22) ........................., and deploy my code. When I complete a (23) ........................., I make sure to review the (24) ........................ and move it to the "Review" (25) ........................ . This helps me and the team stay (26) ........................ . Overall, as a software developer, I find it essential to be familiar with these tools and techniques to build robust and efficient applications.