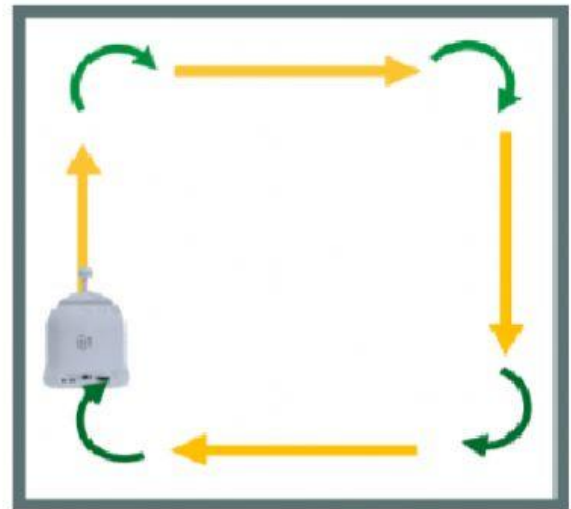
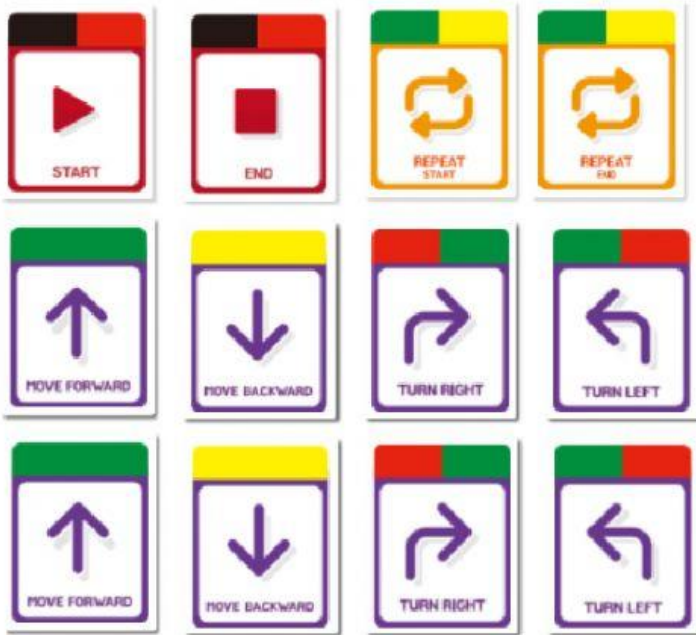


Challenge 2: Make an algorithm. Use the "Loop cards" to make Fateen move inside the square.



- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8