

Activity 2: Listen to join the sound, the picture, and the action.



Erase



Go



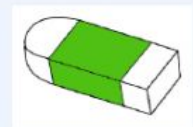
Keep



Open



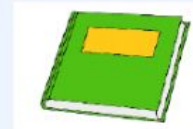
Pick up



Put



Read



Solve



Stick



Take