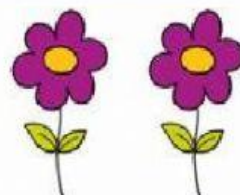


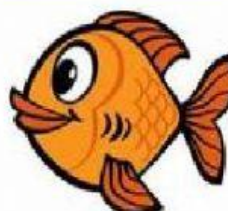
Números 0 al 3

Une los objetos con el número que les corresponde.

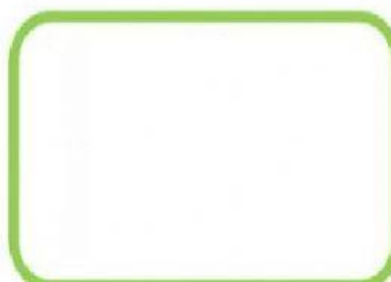
1



3



2



0

