

```

class Dog:
    .....

    def __init__(self, breed, color):
        self.name="Roger"
        self.breed = breed
        self.color = color
        Dog.no_instances+=1
    def eat(self, food):
        print(self.name, "is eating", food)

    .....
    def get_no_instances(.....):
        return .....

```

```

Roger = Dog("Pug", "brown")
Rocky = Dog("bulldog", "white")

```

```

print(..... get_no_instances())

```