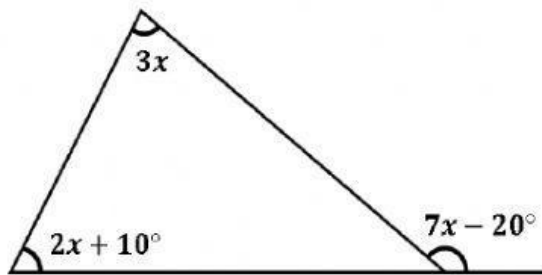
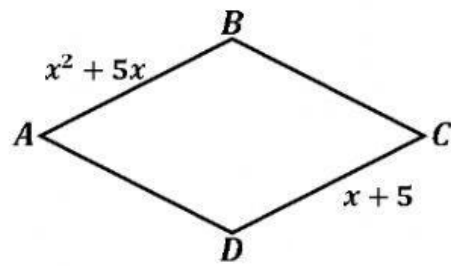


TRIÁNGULOS - CUADRILÁTEROS

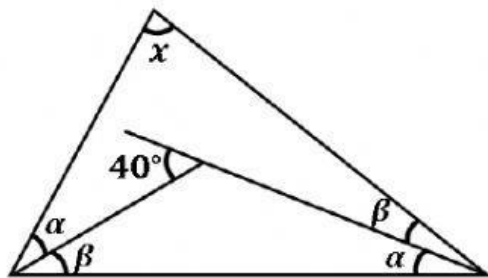
1. Calcule el valor de "x"



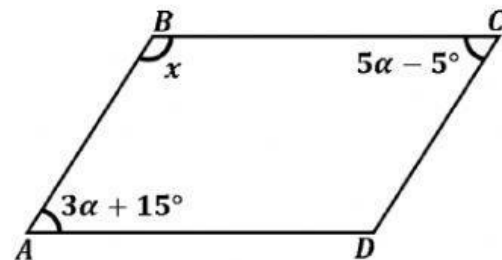
5. Calcule el valor de "x" si ABCD es un rombo



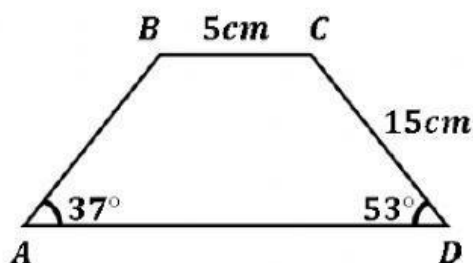
2. Calcule el valor de "x"



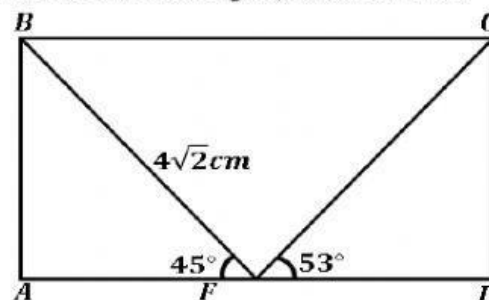
6. Calcule el valor de "x" sabiendo que $L_1 // L_2 // L_3 // L_4$



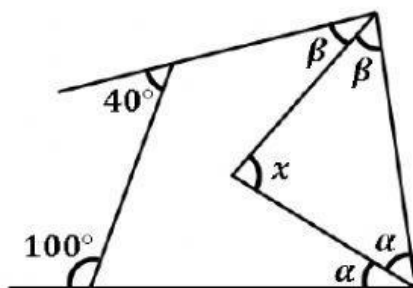
3. Calcule el perímetro del trapecio ABCD, $AD // BC$



7. Si ABCD es un rectángulo, calcule su área.



4. Calcule el valor de "x"



8. Calcule el área del cuadrilátero BFDC, si ABCD es un rectángulo.

