# Pixar's-Mike's New Car-Plot Diagram Match the picture with each part of the story.











## Exposition

Mike bought a new 6-wheel-drive car and he can't wait to show it off to his pal, Sullivan.

## **Rising Action**

He invites Sullivan to hop in so they can go for a spin. But at that point, problems arise: first Sullivan's cramped, then Mike has a seat problem, gets locked out, and all sorts of gadget misfires.

#### Climax

He got so upset he kicked out his pal from the car, which he thought was in gear, ready to roll he thought.

### **Falling Action**

His gadgets misfired again causing his to crash his car

#### Resolution

One gadget finally worked, his airbag. He got ejected out of the the car. He then realizes how much he misses his old car.