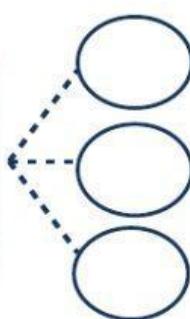
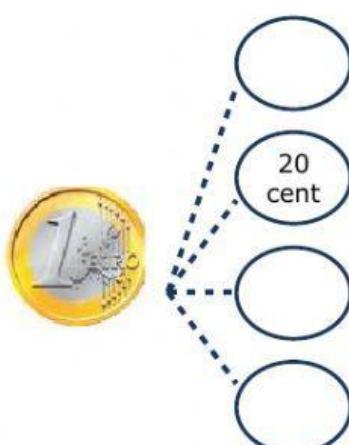
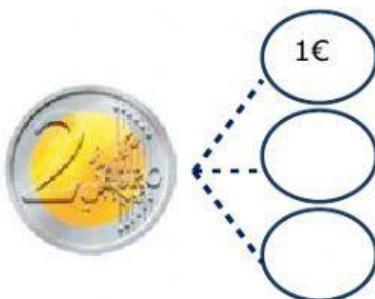


Calcula e **regista** nas etiquetas o valor de cada conjunto de moedas.



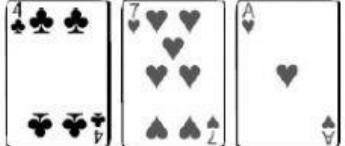
Troca, por moedas, o valor de cada moeda e da nota.

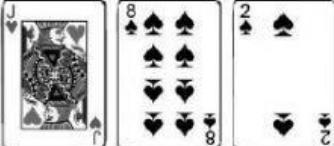
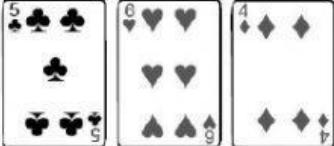


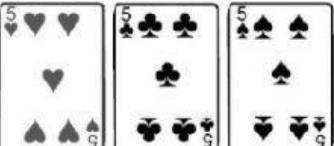
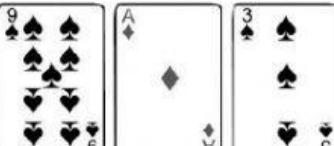
TRIO MAIS ALTO

- No jogo do Trio mais alto, cada jogador tira três cartas do baralho e ganha quem tiver a soma de pontos mais elevada. As figuras valem sempre 10 pontos.

Exemplos:

Gonçalo  Pontos: $4 + 7 + 1 = 12$	Tiago  Pontos: $3 + 10 + 10 = 23$
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Gonçalo  Pontos: ___ + ___ + ___ = ___	Tiago  Pontos: ___ + ___ + ___ = ___
--	---

Gonçalo  Pontos: ___ + ___ + ___ = ___	Tiago  Pontos: ___ + ___ + ___ = ___
---	--

No total quem ganhou mais pontos o Tiago ou o Gonçalo?
