

## STORY: "I WANT THAT GAME!" – PRACTICE

- 1) Read starting from number 1 and write the numbers 2 to 6 in the boxes.  
Pay attention to the names: Sue, Nick, Lucy and Jake, etc.  
Complete the name at the end for the question: Whose computer game is it?



No, it isn't mine.  
There is Nick. Is it his?



No, it isn't our  
game. Here is Anna.  
Is it hers?



No. There's Tom and  
Bill. Is it theirs?



Yes, it's ours! And  
it's really great!



Hi, Sue. Is this computer  
game yours?



No, it isn't. Look! There are  
Lucy and Jake. Is it theirs?

Whose computer game is it? It's .....

- 2) Look and read. CLICK only when the image and the sentence MATCH.



### Examples



This is a  
board game. ☒



These are lorries. ☒

### Questions



This is a tablet. ☐



This is a plane. ☐



These are ears. ☐



These are  
polar bears. ☐



This is a sofa. ☐

3) Listen and tick the correct box.



**Example** Which toy is the baby picking up now?



A ☒



B ☐



C ☐

**1** What is Tom drawing?



A ☐



B ☐



C ☐

**2** What is in the box?



A ☐



B ☐



C ☐

**3** Which is May's favourite store?



A ☐



B ☐



C ☐

**4** Where is Dad's motorbike?



A ☐



B ☐



C ☐

**5** Whose tennis racket is it?



A ☐



B ☐



C ☐