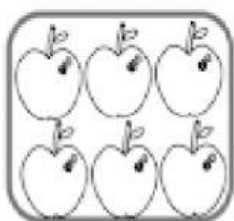


Cuenta los objetos que hay en cada uno de los cuadros y únelos con el número correspondiente.



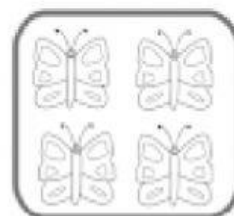
6



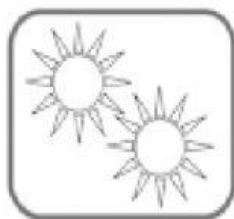
5



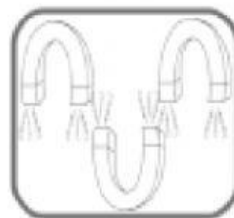
4



3



2



1