

## Video games addiction



More and more kids and even adults are spending ..... long hours holed up in their bedroom or den playing video games. They forego dinner, ..... about their friends, don't even ..... the phone, and lose ..... at night because they ..... gaming. Video game ..... is considered a clinical impulse control ....., meaning those who suffer from it have no control over their ..... . People who are ..... video games have the ..... urge to spend more and more time playing ..... get the same kind of ..... that they used to. Eventually, it can become a ..... act that the person no longer derives the same pleasure from, but it's so ingrained, they just ..... . They may even experience ..... such as ....., violence or ..... . People who are ..... gaming often fall into it as an escape from real life, or use it to ..... emotional disorders. People with ..... addictions can escape into a virtual world and forget about the real one. Kids who are unpopular at school can use role ..... games to be anything they want. It's a fantasy ..... where they can be popular or in charge. It grants them control when they may otherwise feel ..... . Eventually their fantasy world may become more ..... to them than their ..... life.

