

Computing Creative Design and Innovation – Grade 5

Checkpoint 1 – Activity

(40 marks total)

Student Name		Student ID	
School Name	Al Tamayoz	Grade / Section	Date

Practical Activity A - (20 marks)

This activity is based on Activity 7 Unit 1 (Activity book p13)

Below is a list of computer components. Please arrange them in the table below under the headings of input, process and output.

Microphone

Speaker

Keyboard

Microcontroller

Computer Mouse

Central processing unit
(CPU)

Printer

Computer
Screen

Fingerprint
Sensor

Face Scanner

Inputs	Processing	Outputs

Practical Activity B - (20 marks)

This activity is based on Activity 9, Unit 1 (Activity book p15)

Complete the decision tree below. There are 4 marks for each correct placement.

