

## Complete each gap with one word.

Ambient computing, (1) \_\_\_\_\_ known as ubiquitous computing, is the concept of integrating computing power into our everyday lives in a way that is embedded (2) \_\_\_\_\_ our surroundings - invisible but useful.

The objective is to reduce the hassle involved in using technology, making it easier (3) \_\_\_\_\_ users to take full (4) \_\_\_\_\_ of it without worrying about keyboards and screens. (5) \_\_\_\_\_ of having to directly interact with different computing gadgets to get the results you want – for example, using your phone to make a phone call and your remote to turn on a TV – ambient computing (6) \_\_\_\_\_ all of your devices to work together harmonically to satisfy your needs.

"In a multi-device world, people don't want to (7) \_\_\_\_\_ their life messing with technology. An ambient approach gets the tech out of your way (8) \_\_\_\_\_ you can live your life while getting the help you need," Rick Osterloh, Google's SVP of Devices and Services, said during Google's I/O 2022 keynote.

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