

Complete each gap with one word.

Ambient computing, (1) _____ known as ubiquitous computing, is the concept of integrating computing power into our everyday lives in a way that is embedded (2) _____ our surroundings - invisible but useful.

The objective is to reduce the hassle involved in using technology, making it easier (3) _____ users to take full (4) _____ of it without worrying about keyboards and screens. (5) _____ of having to directly interact with different computing gadgets to get the results you want – for example, using your phone to make a phone call and your remote to turn on a TV– ambient computing (6) _____ all of your devices to work together harmonically to satisfy your needs.

"In a multi-device world, people don't want to (7) _____ their life messing with technology. An ambient approach gets the tech out of your way (8) _____ you can live your life while getting the help you need," Rick Osterloh, Google's SVP of Devices and Services, said during Google's I/O 2022 keynote.

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